

EVERYTHING I KNOW ABOUT
***FAST* DATABASES**
I LEARNED AT THE DOG TRACK



TRADITIONAL



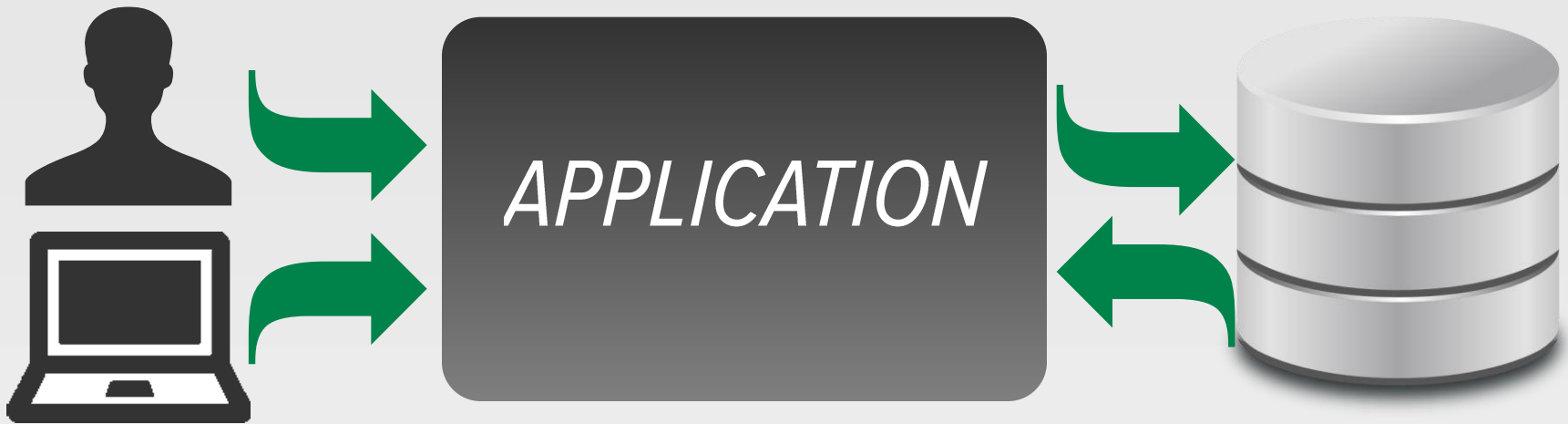
NOSQL



NEWSQL

VOTER BENCHMARK

Japanese “American Idol”

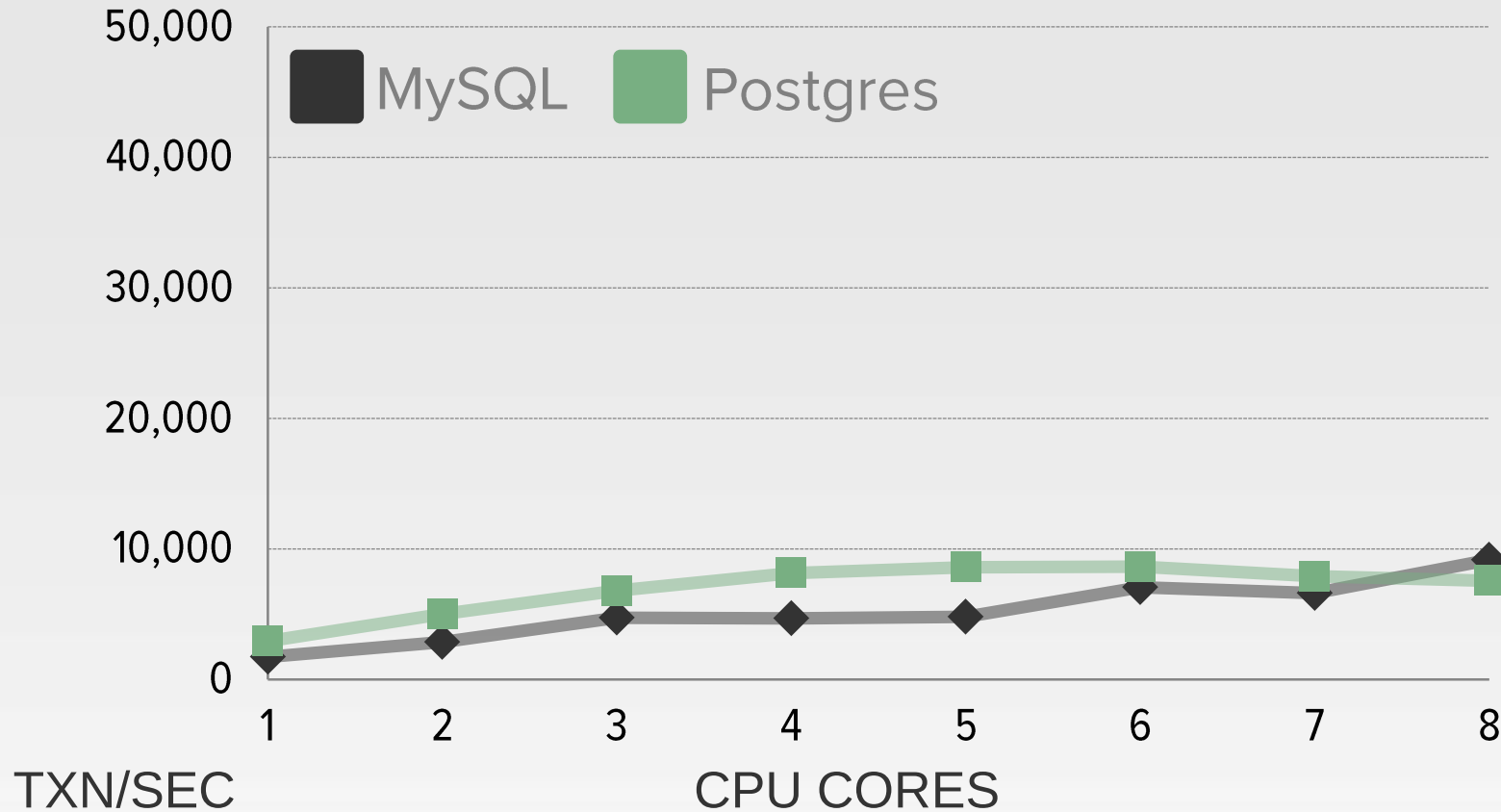


TRANSACTION

1. Check whether user has already voted.
2. Insert new vote entry.
3. Update vote count for contestant.

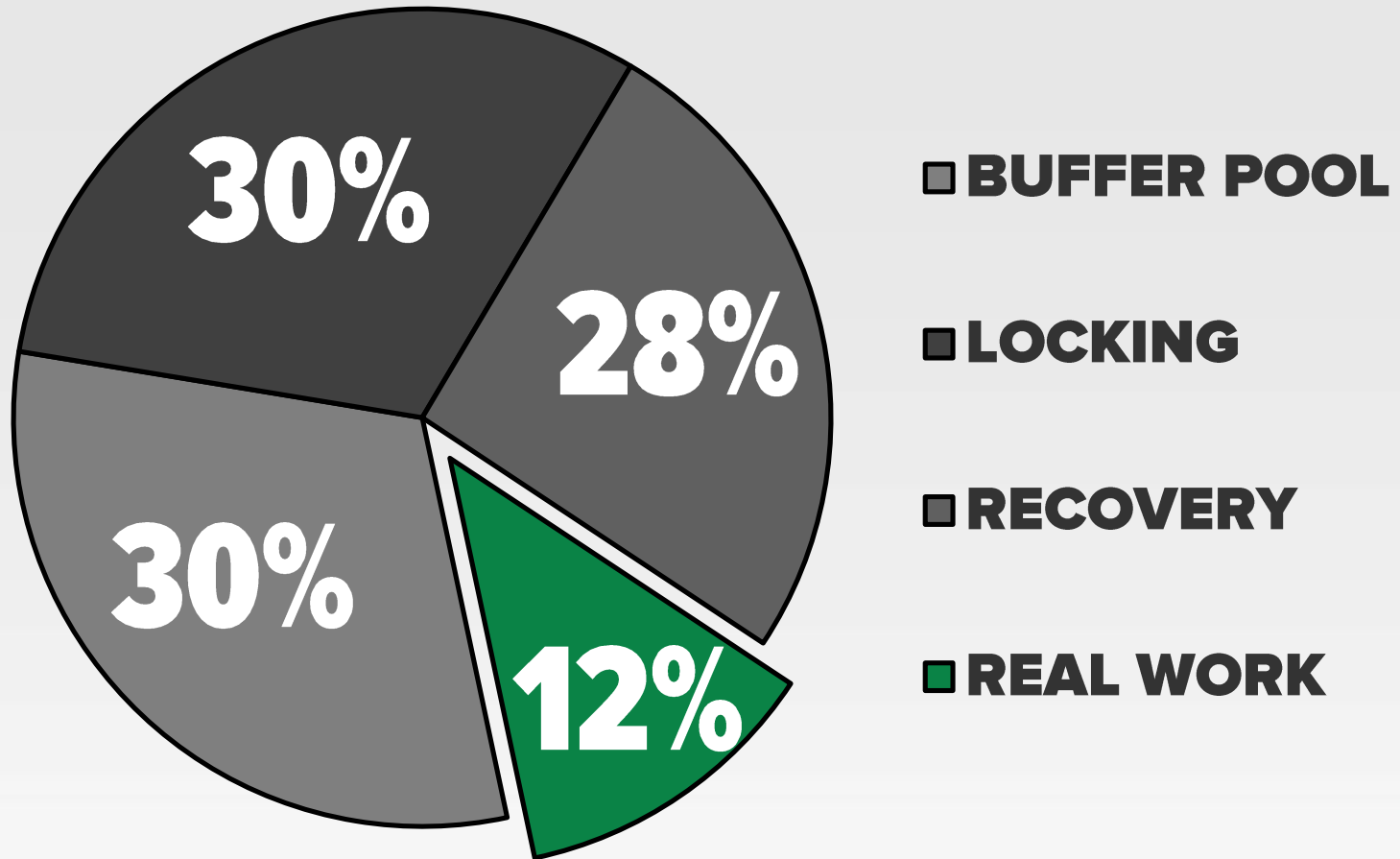
VOTER BENCHMARK

Japanese “American Idol”



TRADITIONAL DBMS

Measured CPU Cycles



OLTP THROUGH THE LOOKING GLASS,
AND WHAT WE FOUND THERE
SIGMOD, pp. 981-992, 2008.

SCALABILITY

HIGH
(Many Nodes)

NoSQL

NEWSQL

LOW
(One Node)

**TRADITIONAL
DBMS**

WEAK
(None/Limited)

GUARANTEES

STRONG
(ACID)

**CAN YOU *SCALE UP*
WITHOUT *GIVING UP*
TRANSACTIONS?**

DOG RACING





Fast



Repetitive



Small

Optimization

**USE A LIGHTWEIGHT
SYSTEM *DESIGNED* FOR
OLTP TRANSACTIONS.**



H-STORE: A HIGH-PERFORMANCE, DISTRIBUTED
MAIN MEMORY TRANSACTION PROCESSING SYSTEM
Proc. VLDB Endow., vol. 1, iss. 2, pp. 1496-1499, 2008.



**DISK ORIENTED
MAIN MEMORY STORAGE**



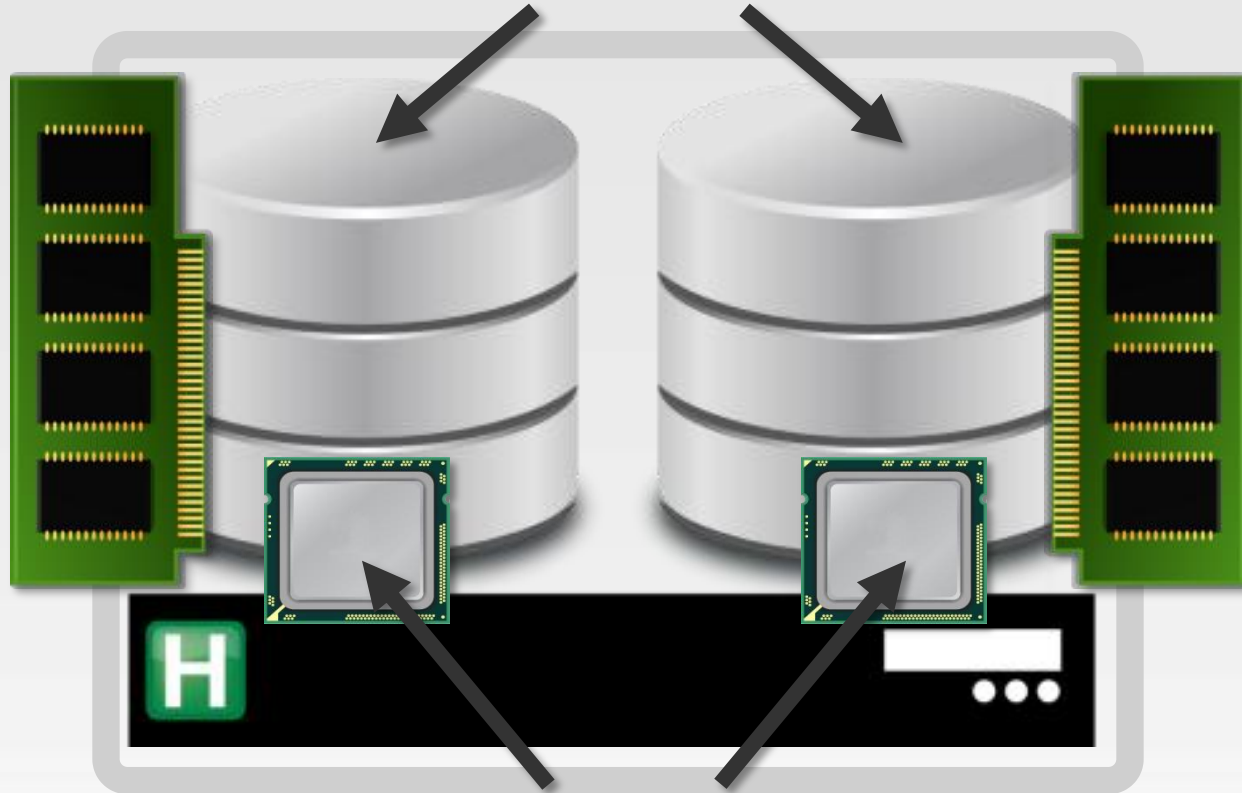
**CONCURRENT EXECUTION
SERIAL EXECUTION**



**HEAVYWEIGHT RECOVERY
COMPACT LOGGING**

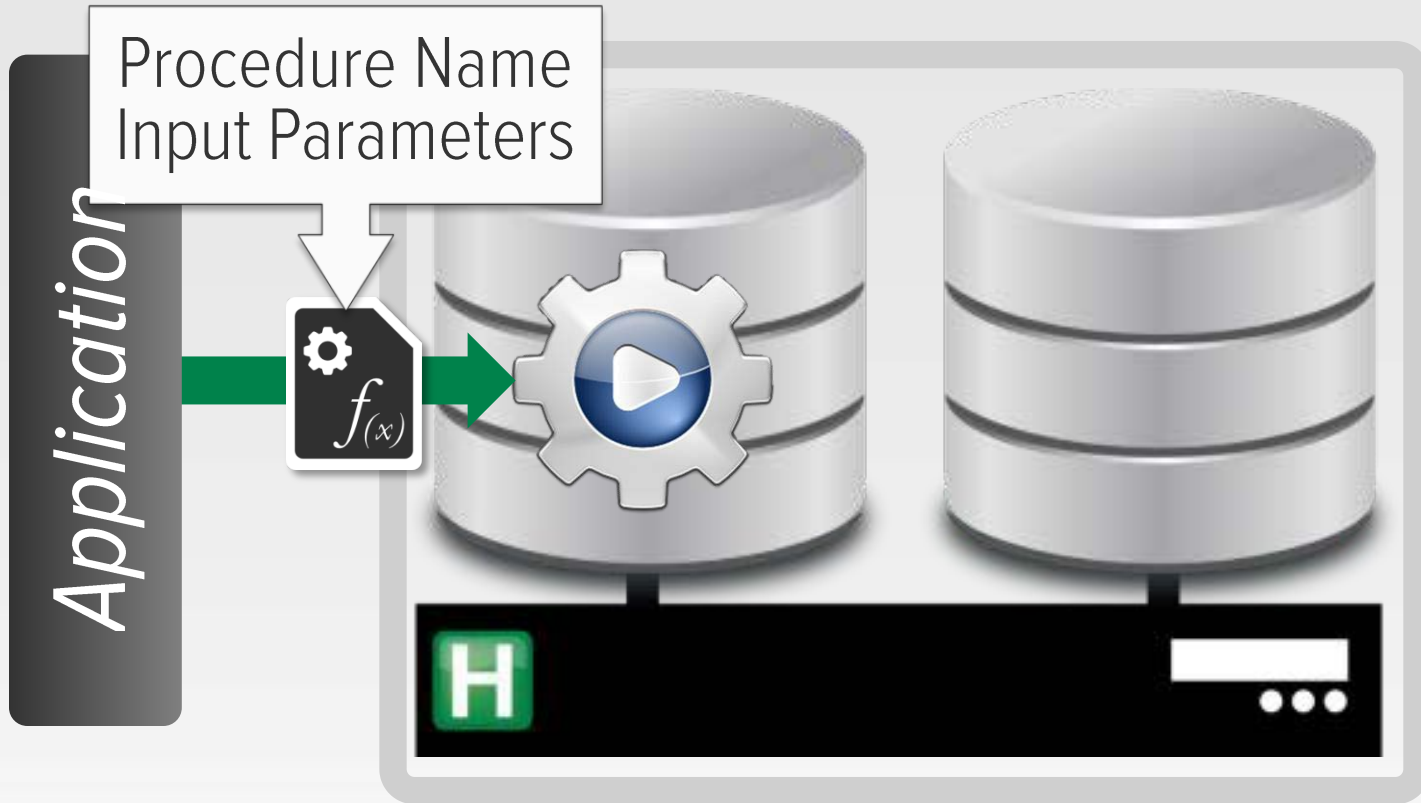
H-Store

PARTITIONS

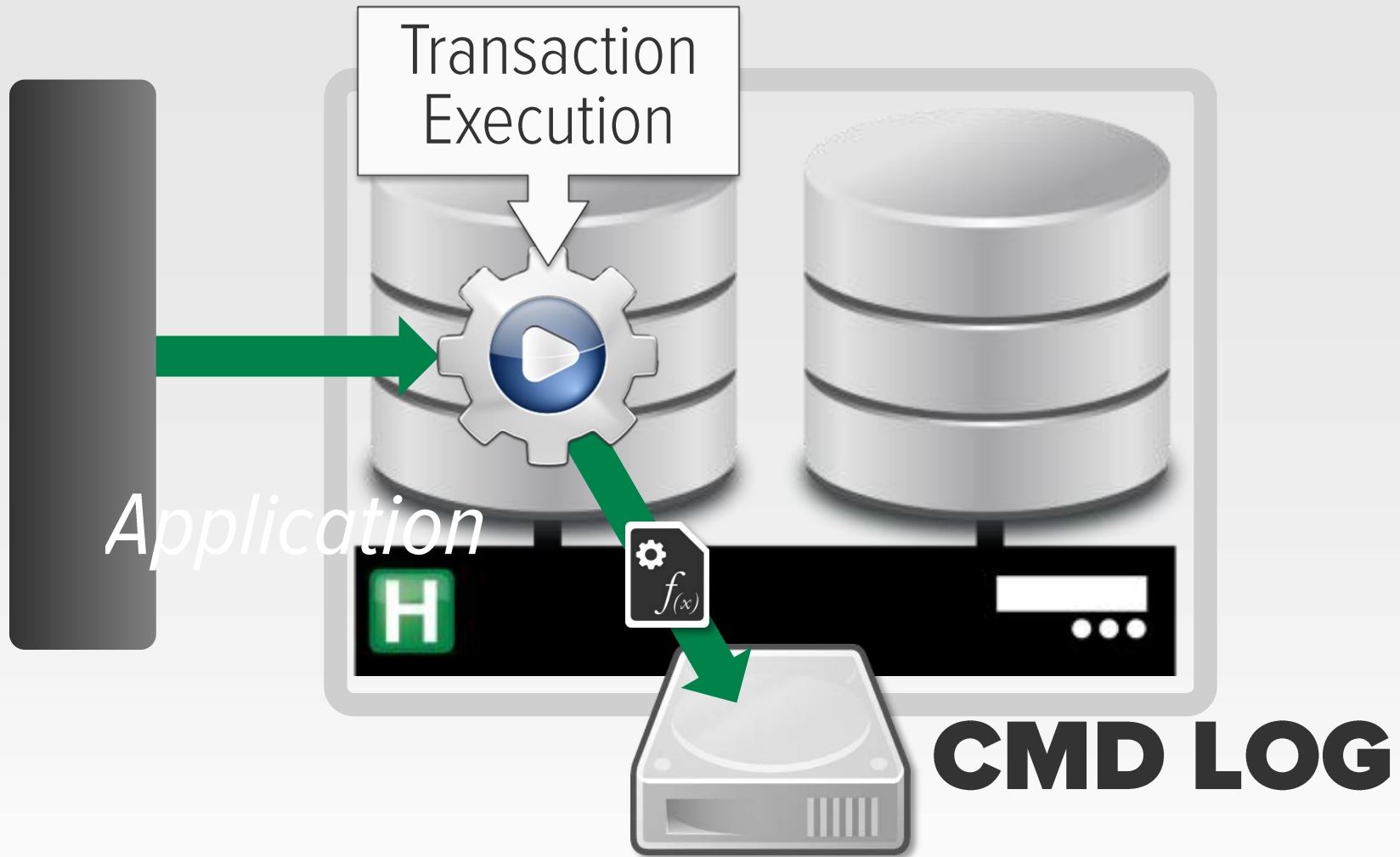


**SINGLE-THREADED
EXECUTION ENGINES**

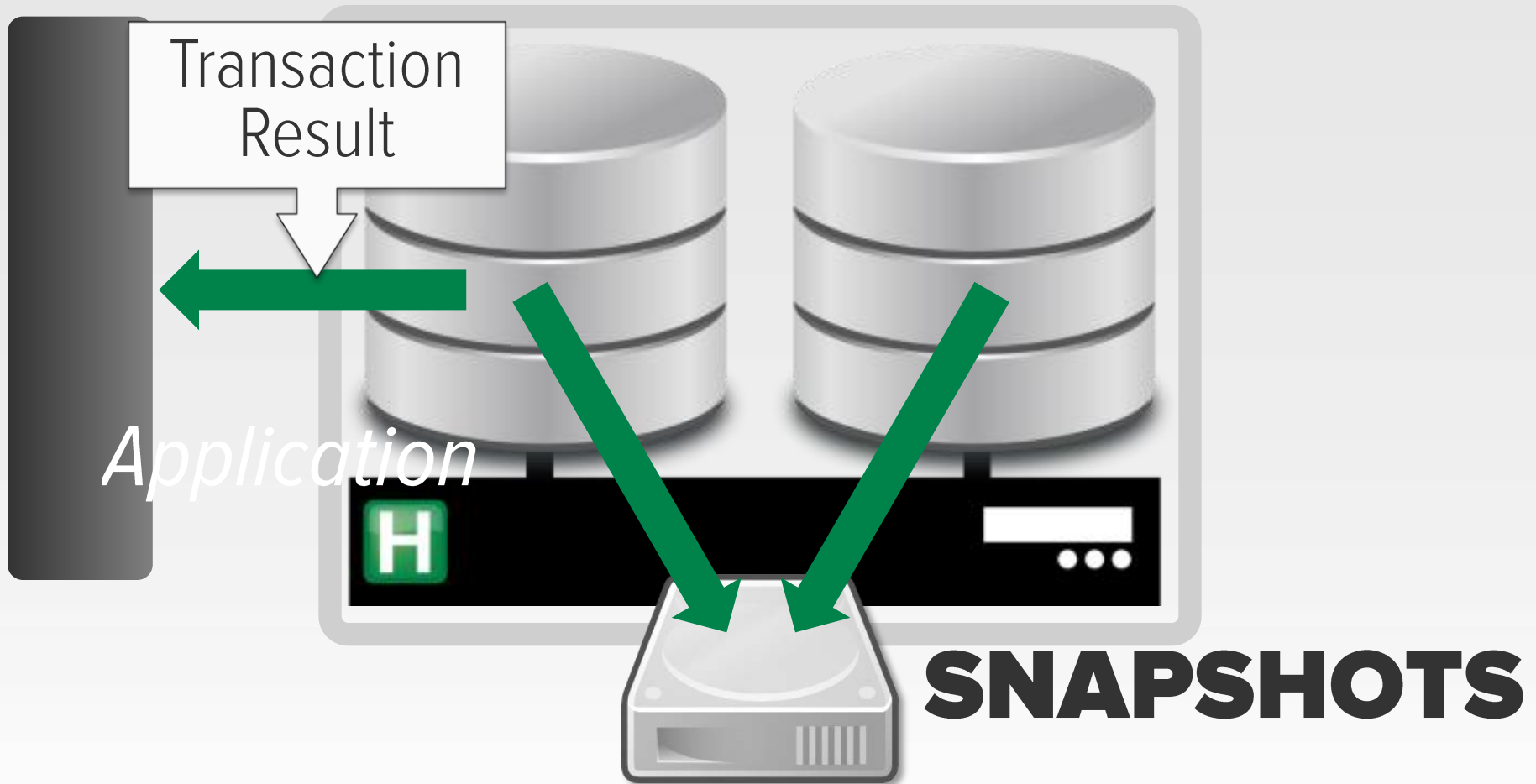
H-Store



H-Store

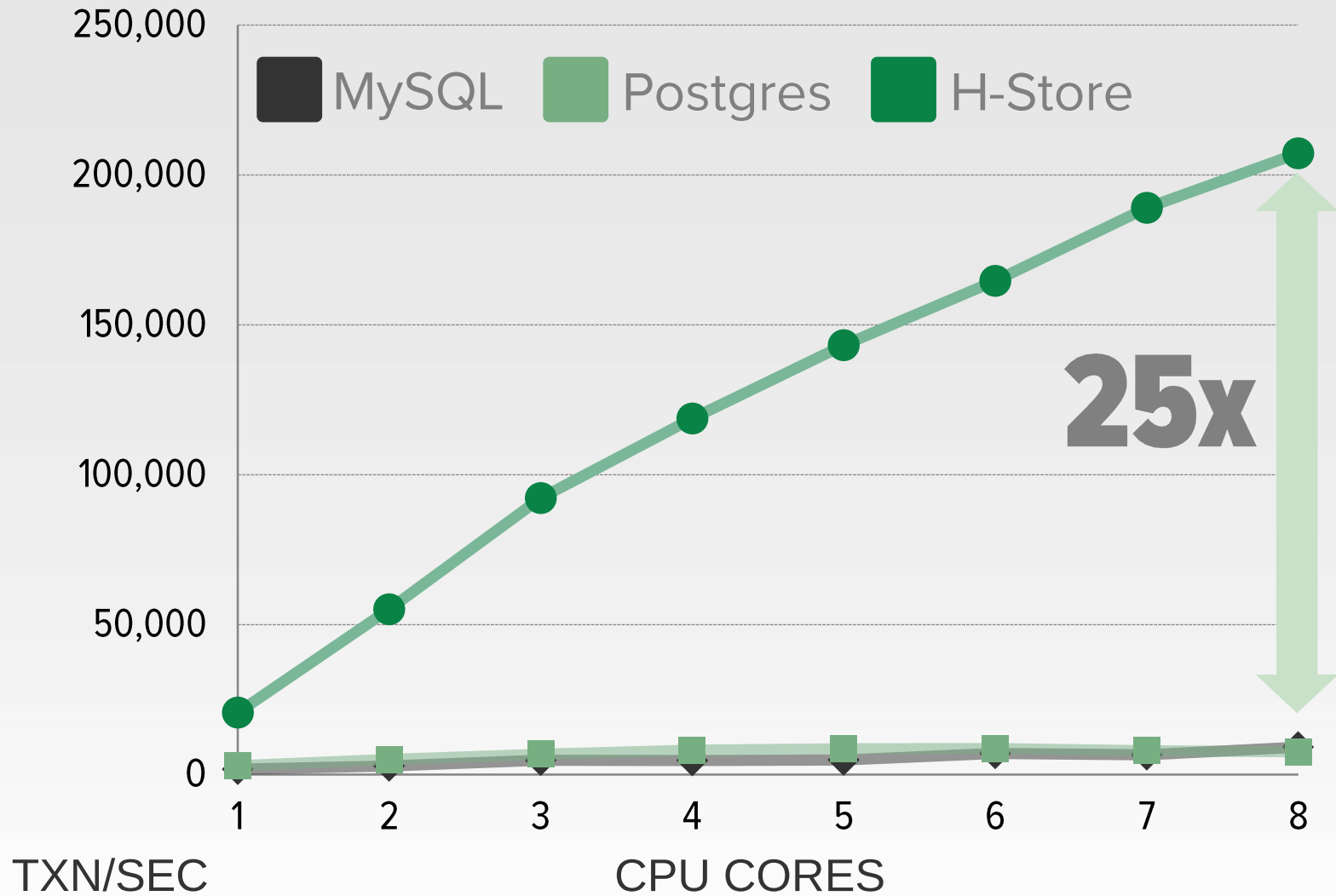


H-Store

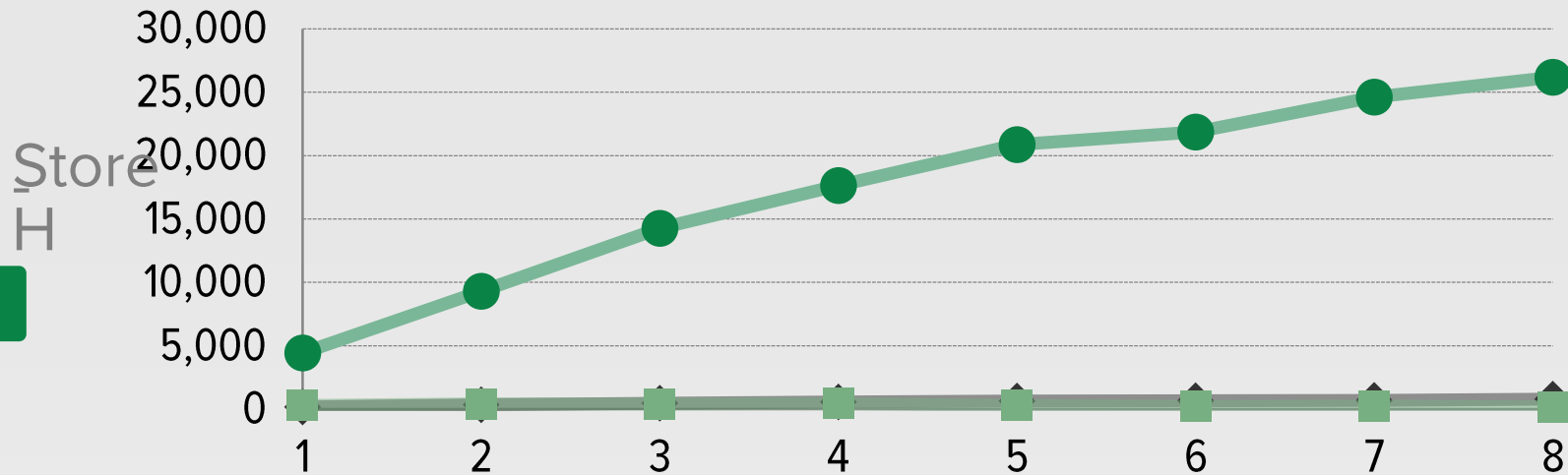


VOTER BENCHMARK

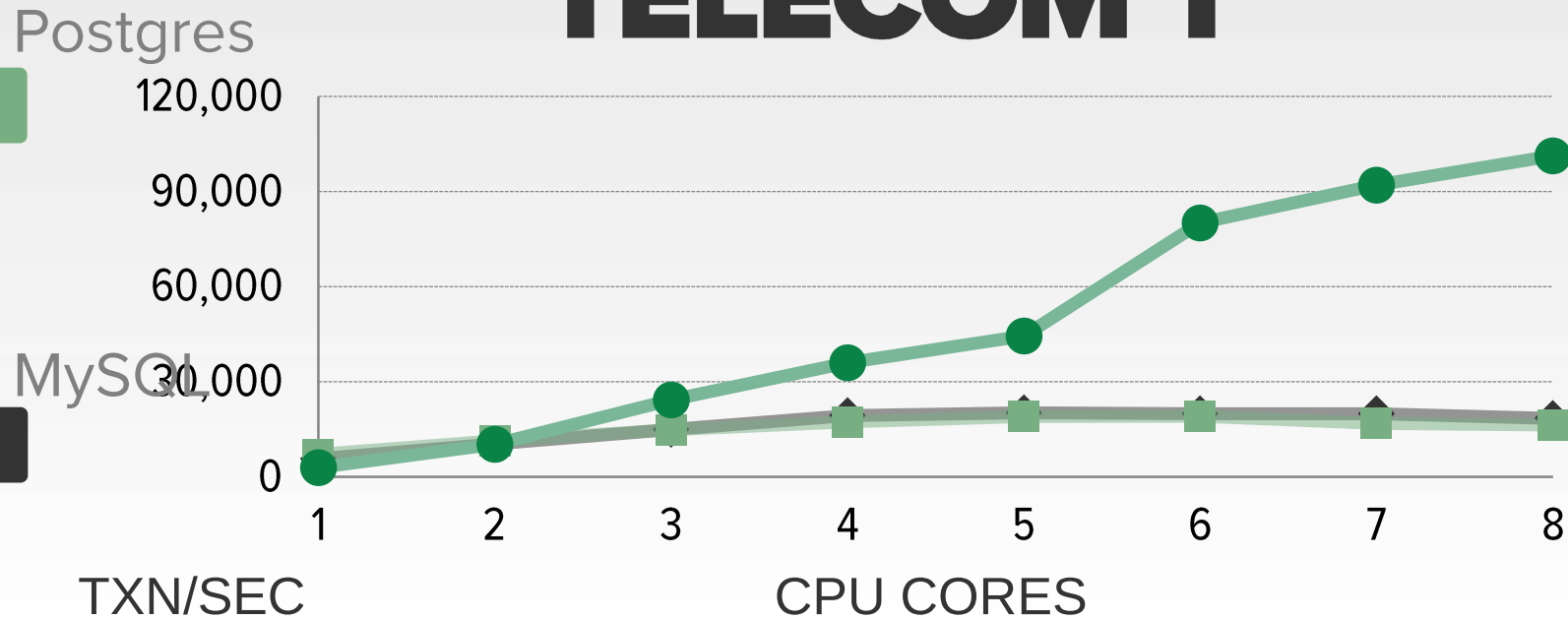
Japanese "American Idol"

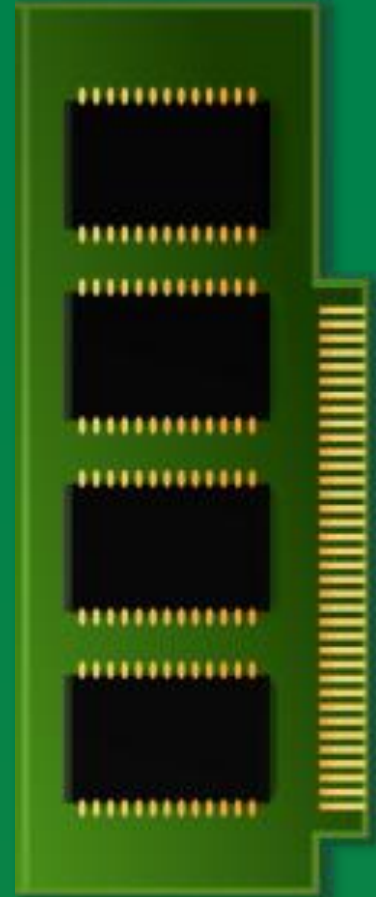
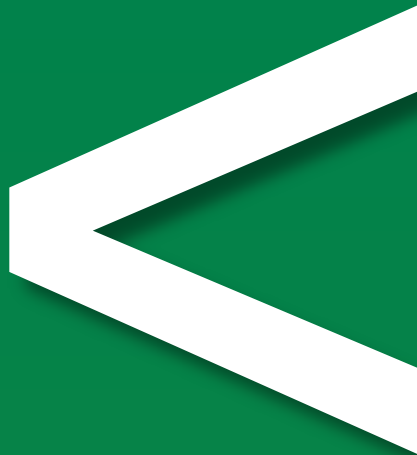


TPC-C

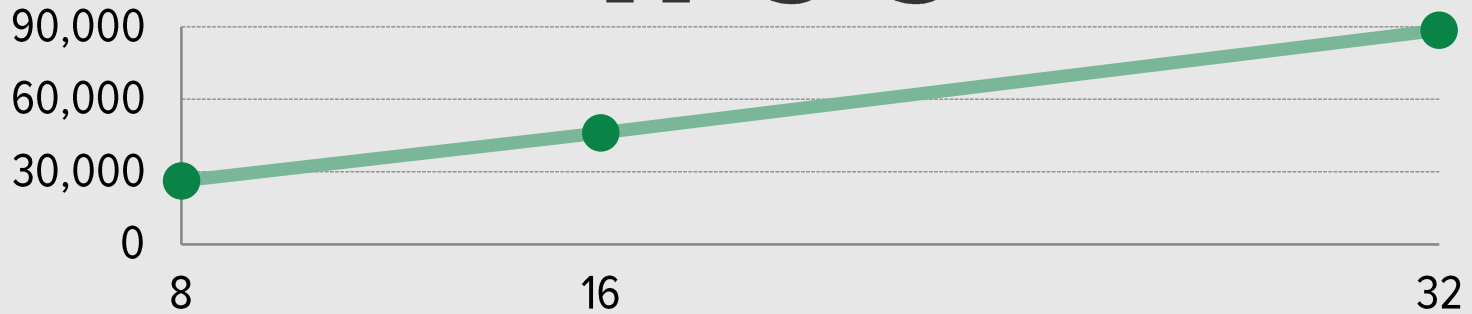


TELECOM 1

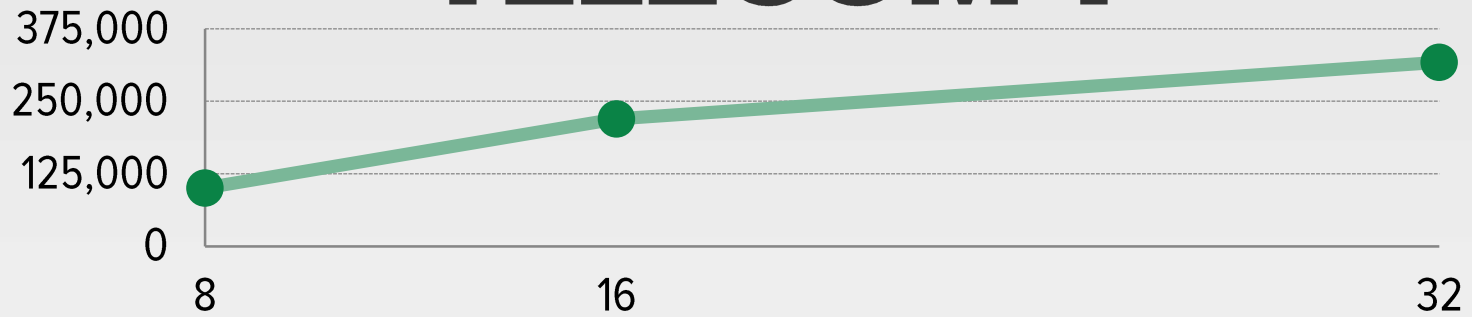




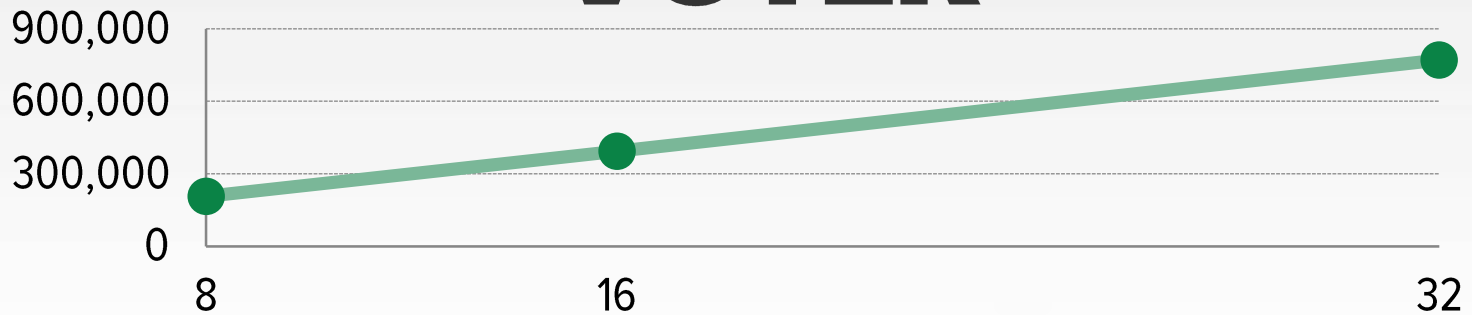
TPC-C



TELECOM 1



VOTER



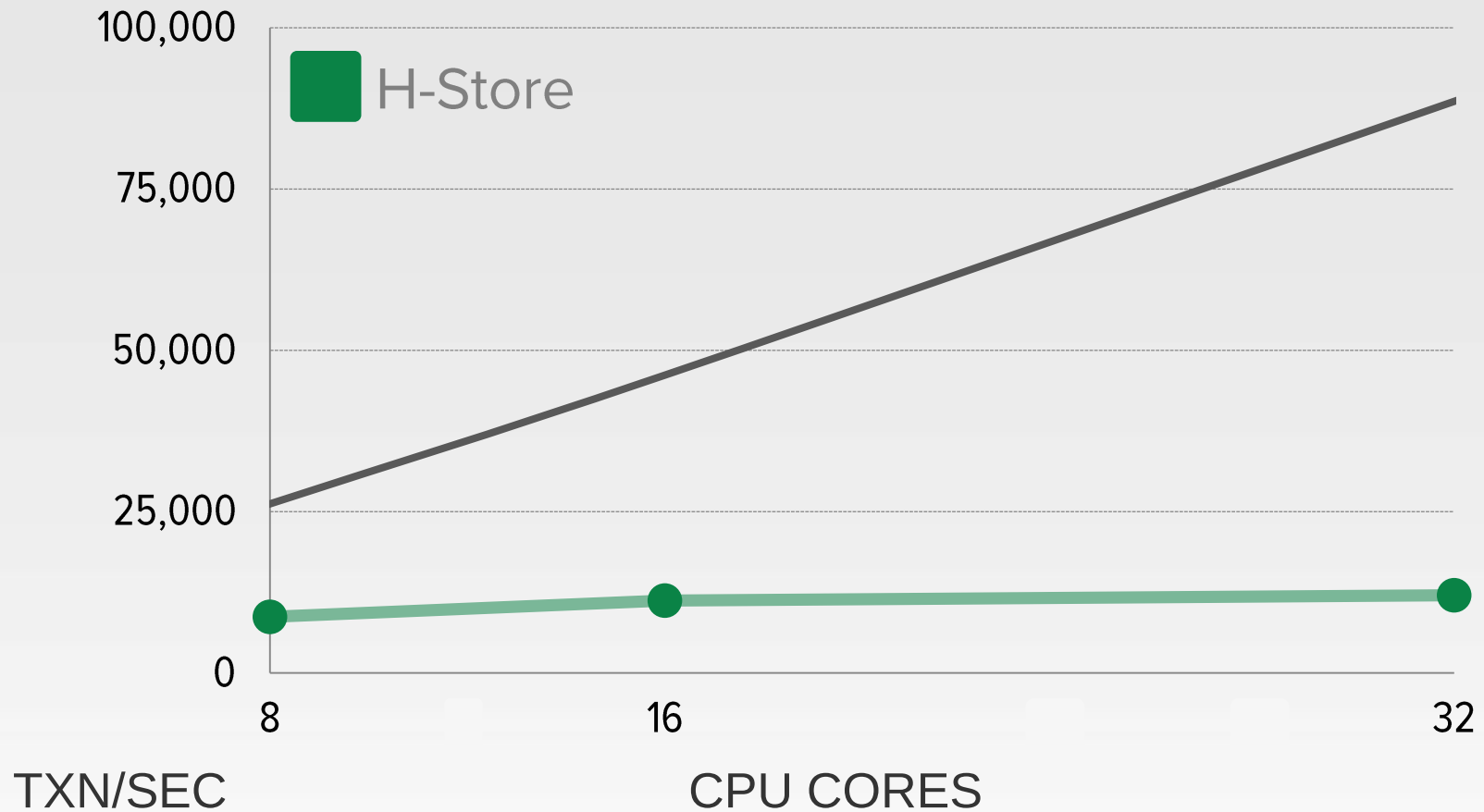
TXN/SEC

CPU CORES

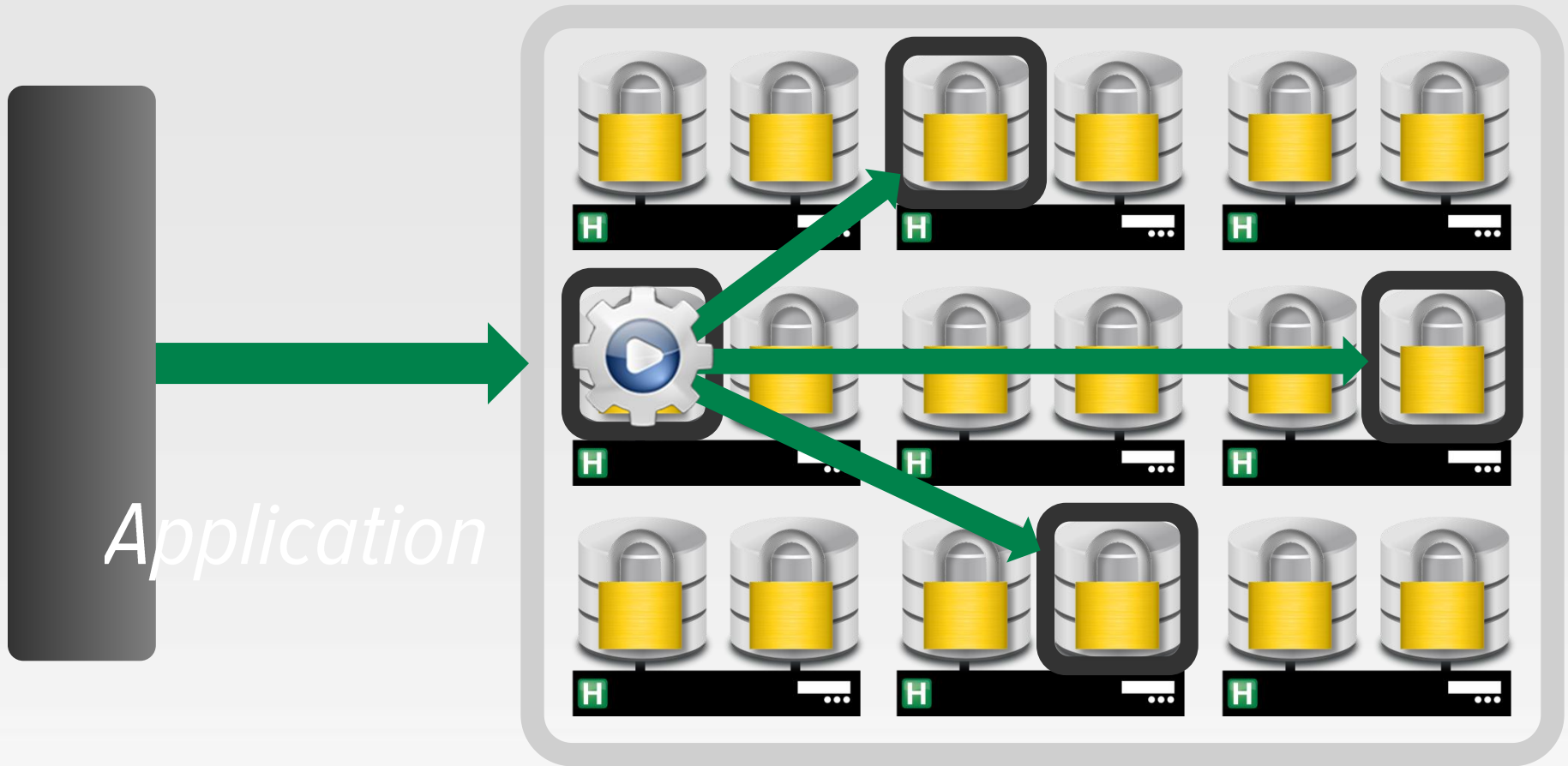
DISTRIBUTED TRANSACTIONS

TPC-C BENCHMARK

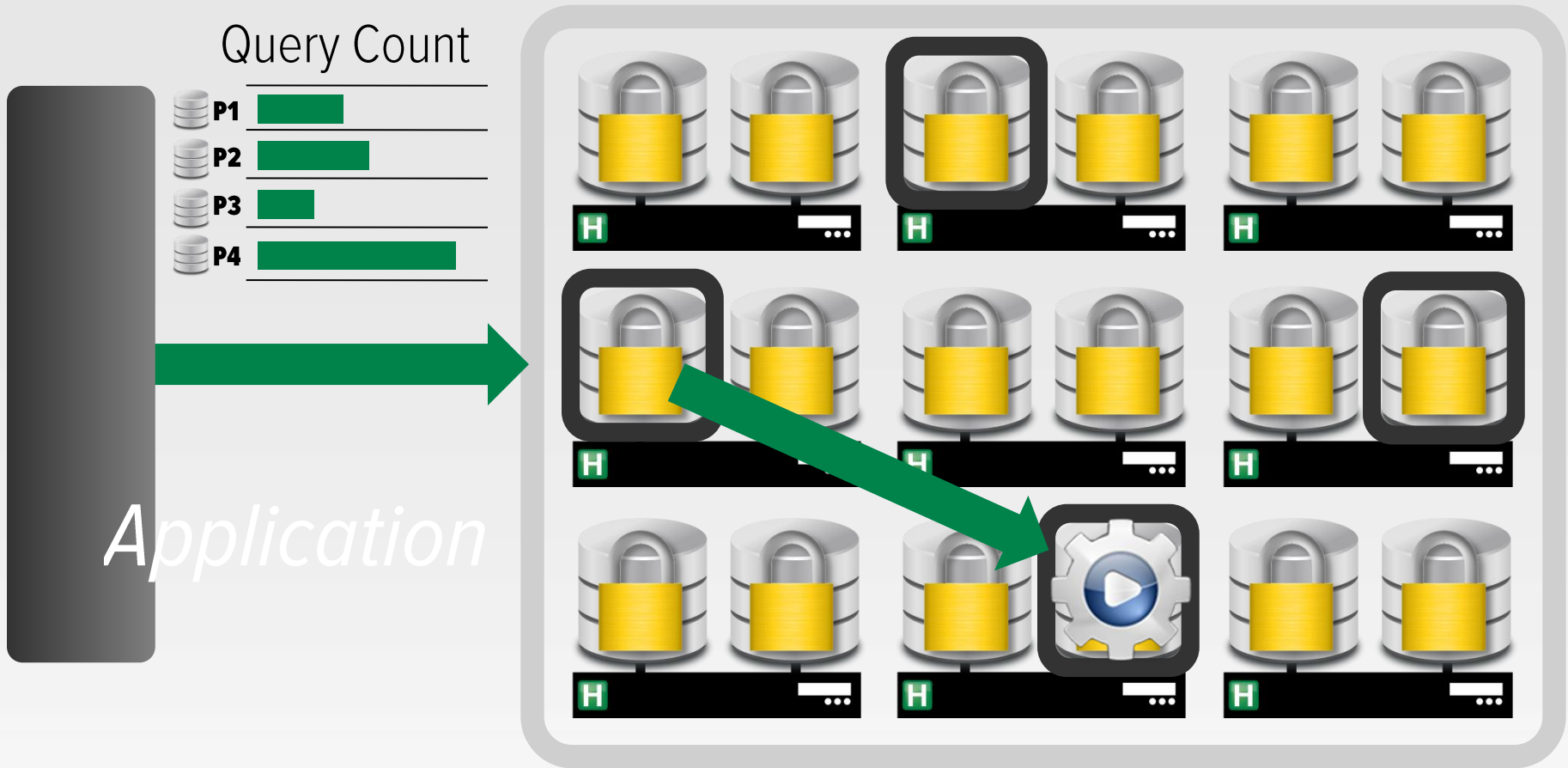
8 Cores per Node
10% Distributed Transactions



DISTRIBUTED TRANSACTION



DISTRIBUTED TRANSACTION





NO
MARKINGS
AT
NIGHT TRIALS









**KNOW WHAT
THINGS WILL DO
BEFORE THEY START RUNNING**

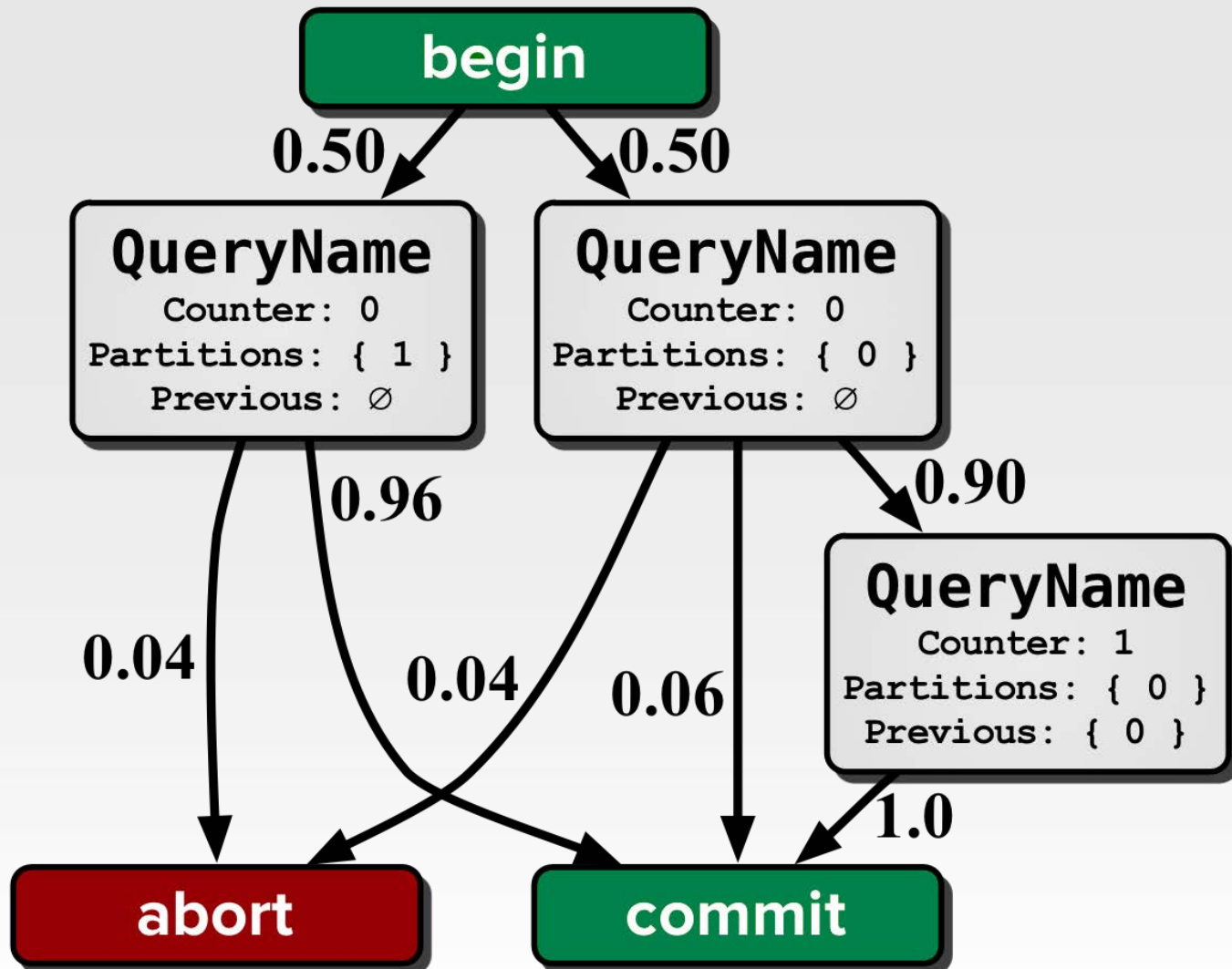
Optimization

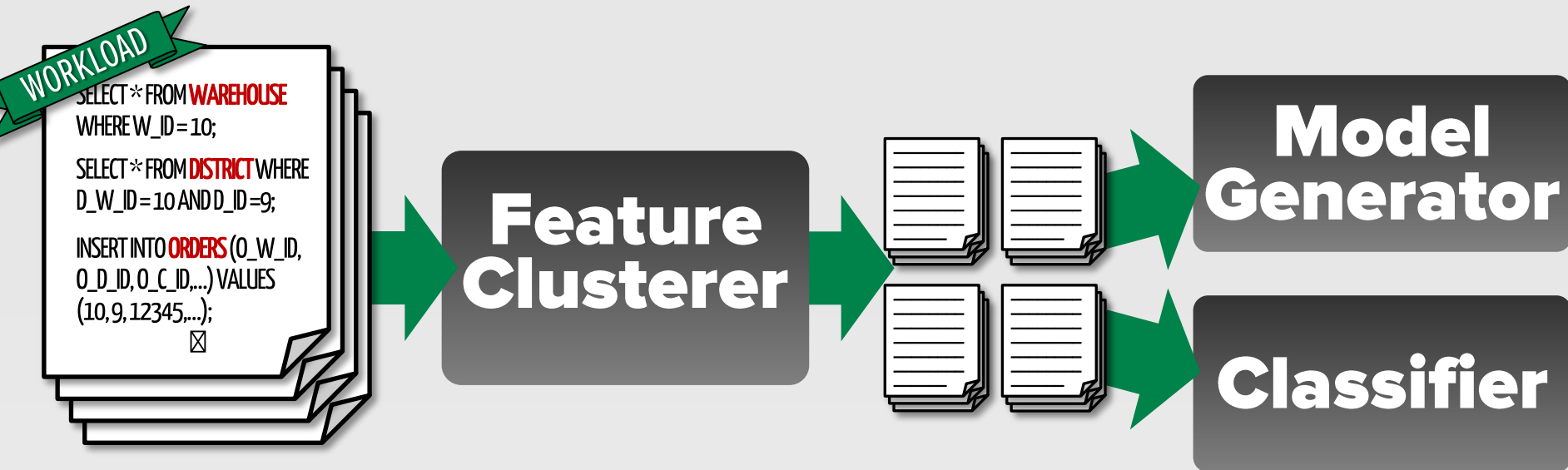
**USE MODELS TO PREDICT
TRANSACTION BEHAVIOR
BEFORE EXECUTION.**



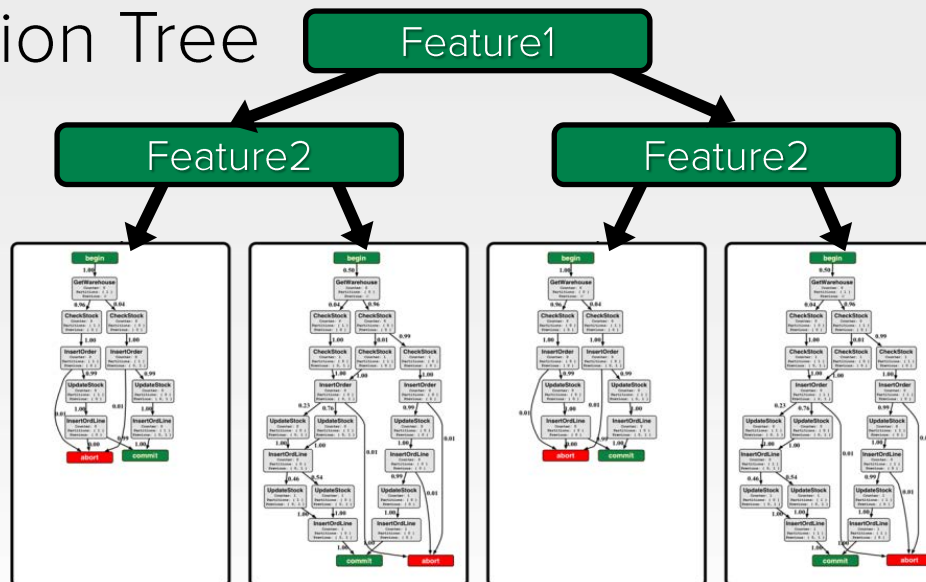
ON PREDICTIVE MODELING FOR OPTIMIZING
TRANSACTION EXECUTION IN PARALLEL OLTP SYSTEMS
Proc. VLDB Endow., Vol 5, Iss. 2, pp. 85-96, 2011

Houdini



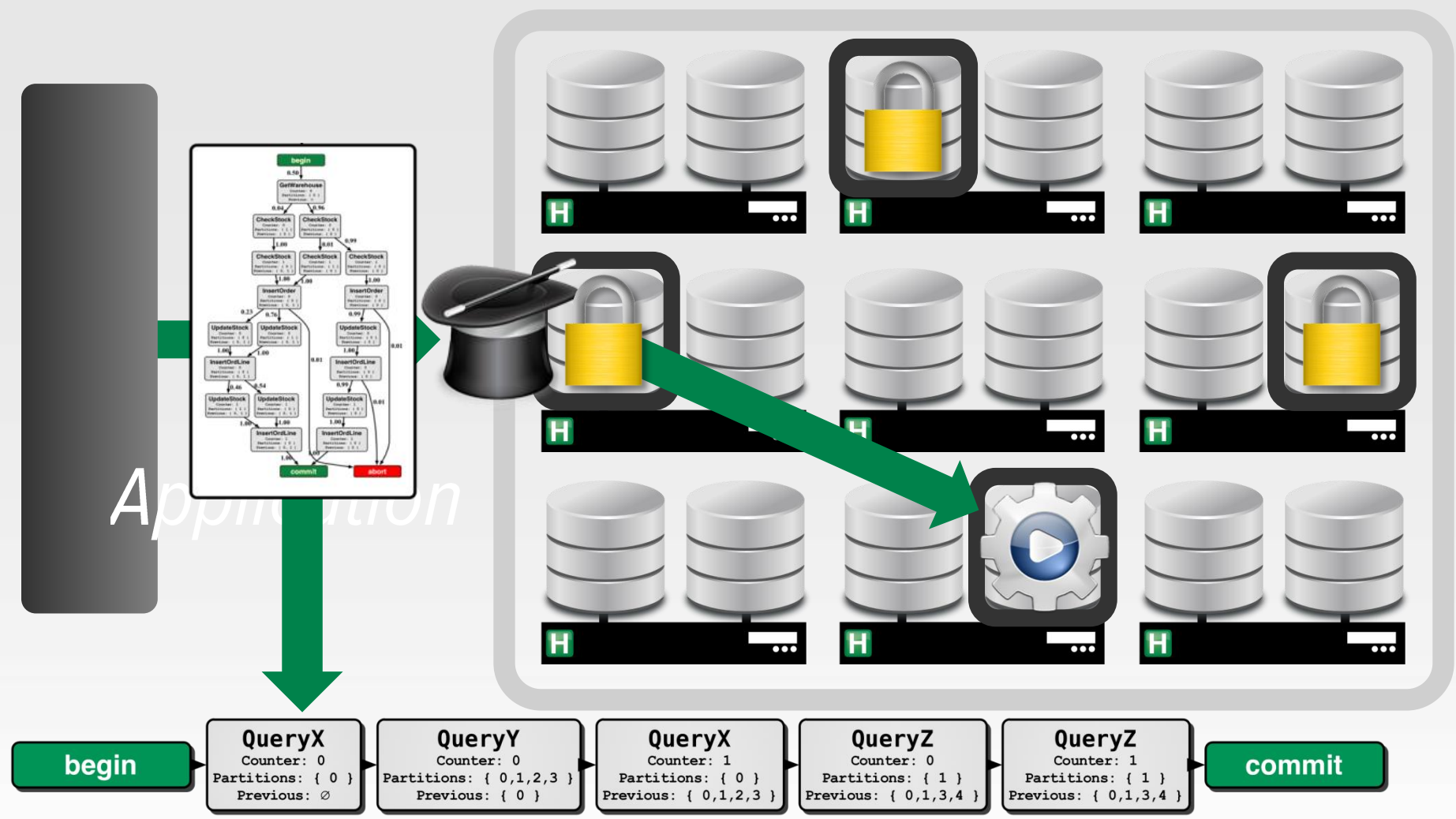


Decision Tree

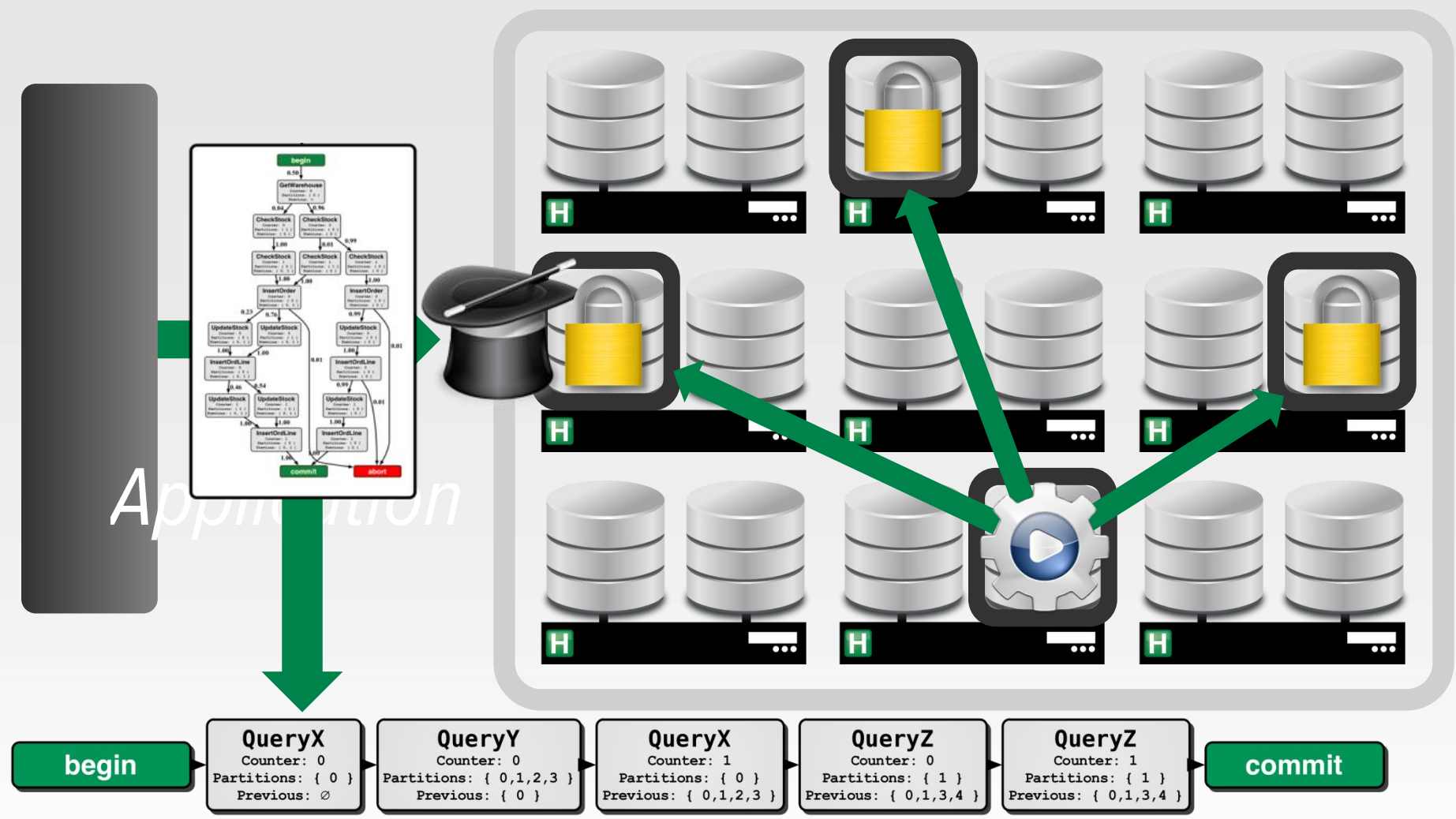


Markov Models

DISTRIBUTED TRANSACTION

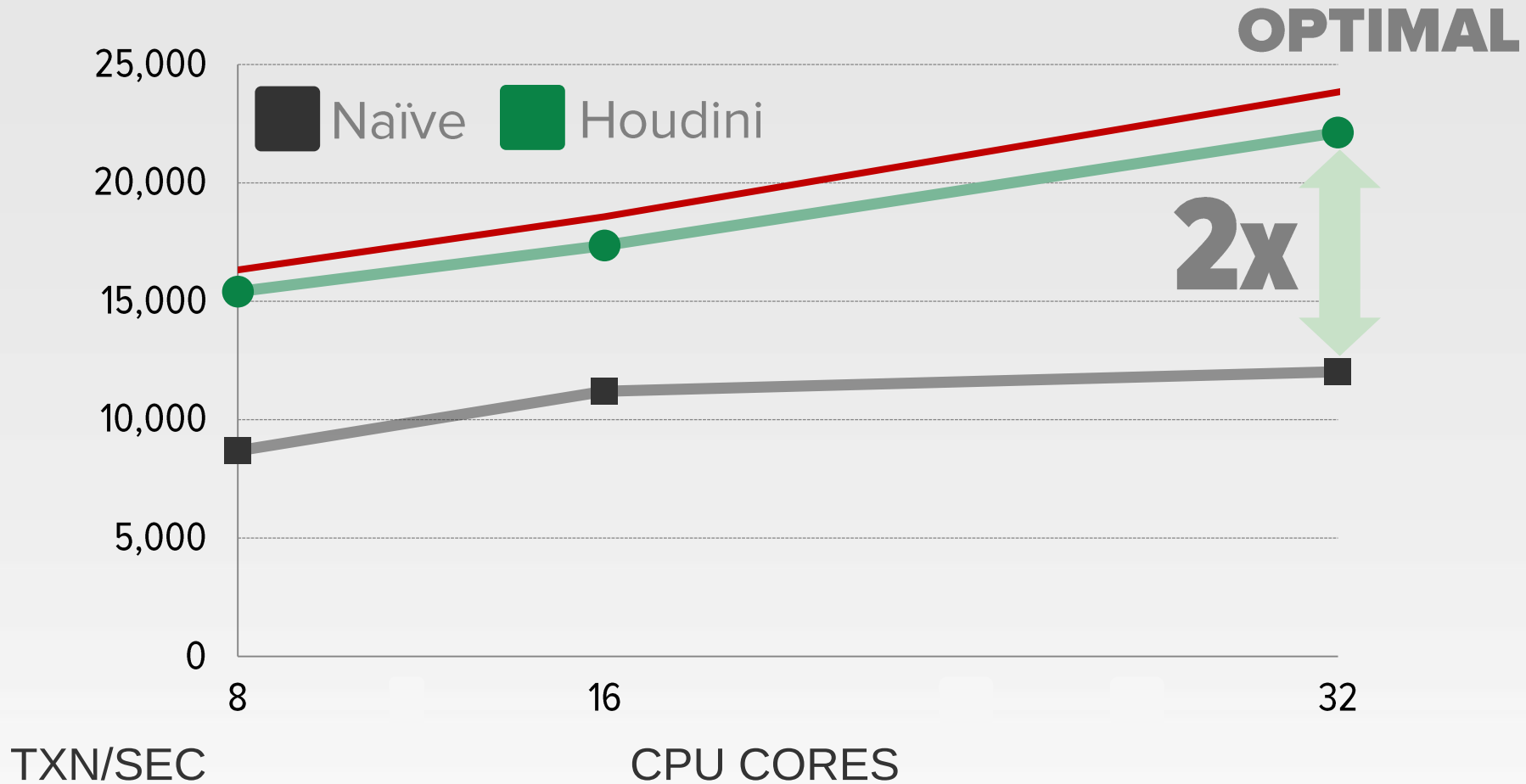


DISTRIBUTED TRANSACTION



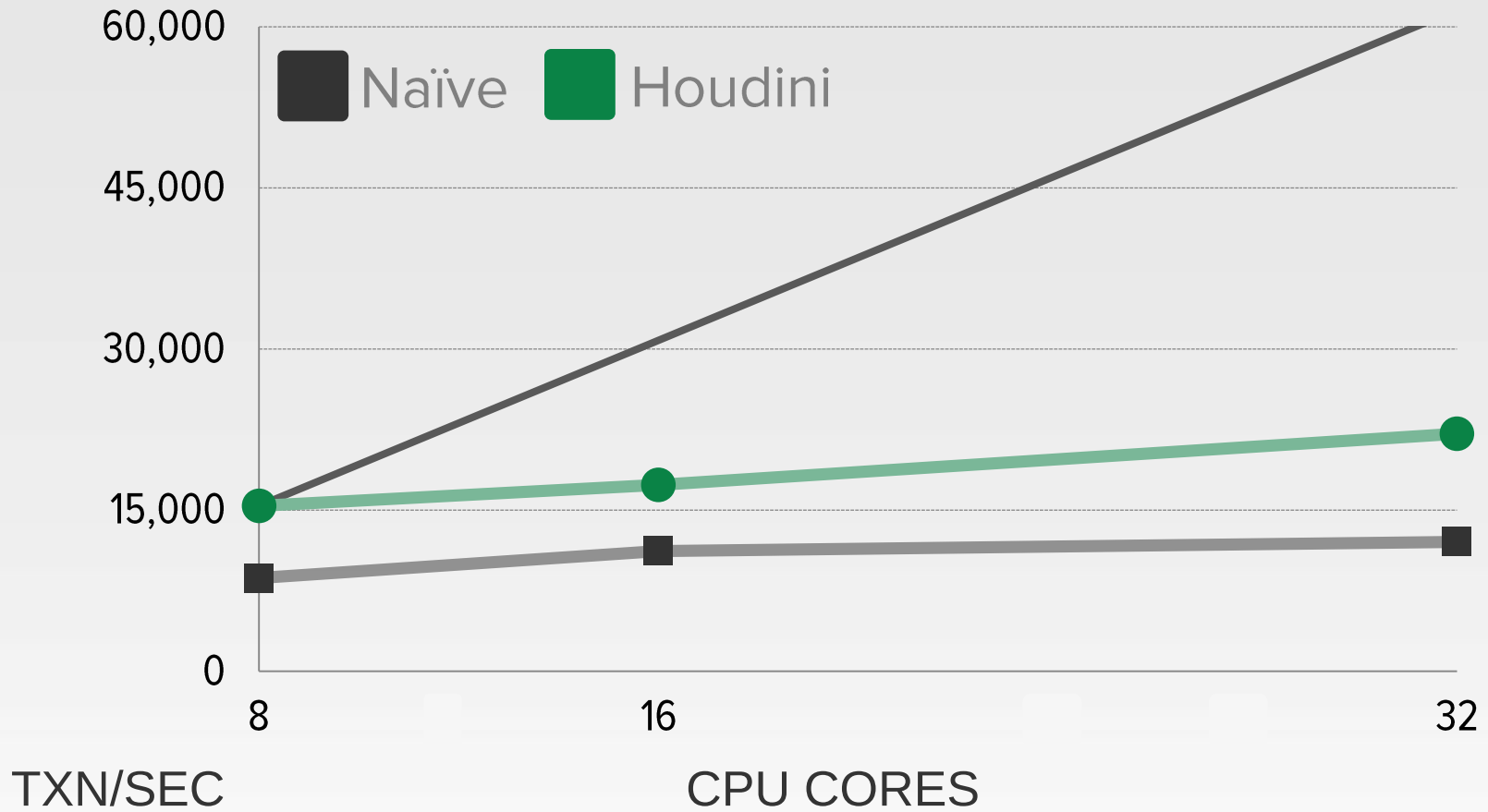
TPC-C BENCHMARK

8 Cores per Node

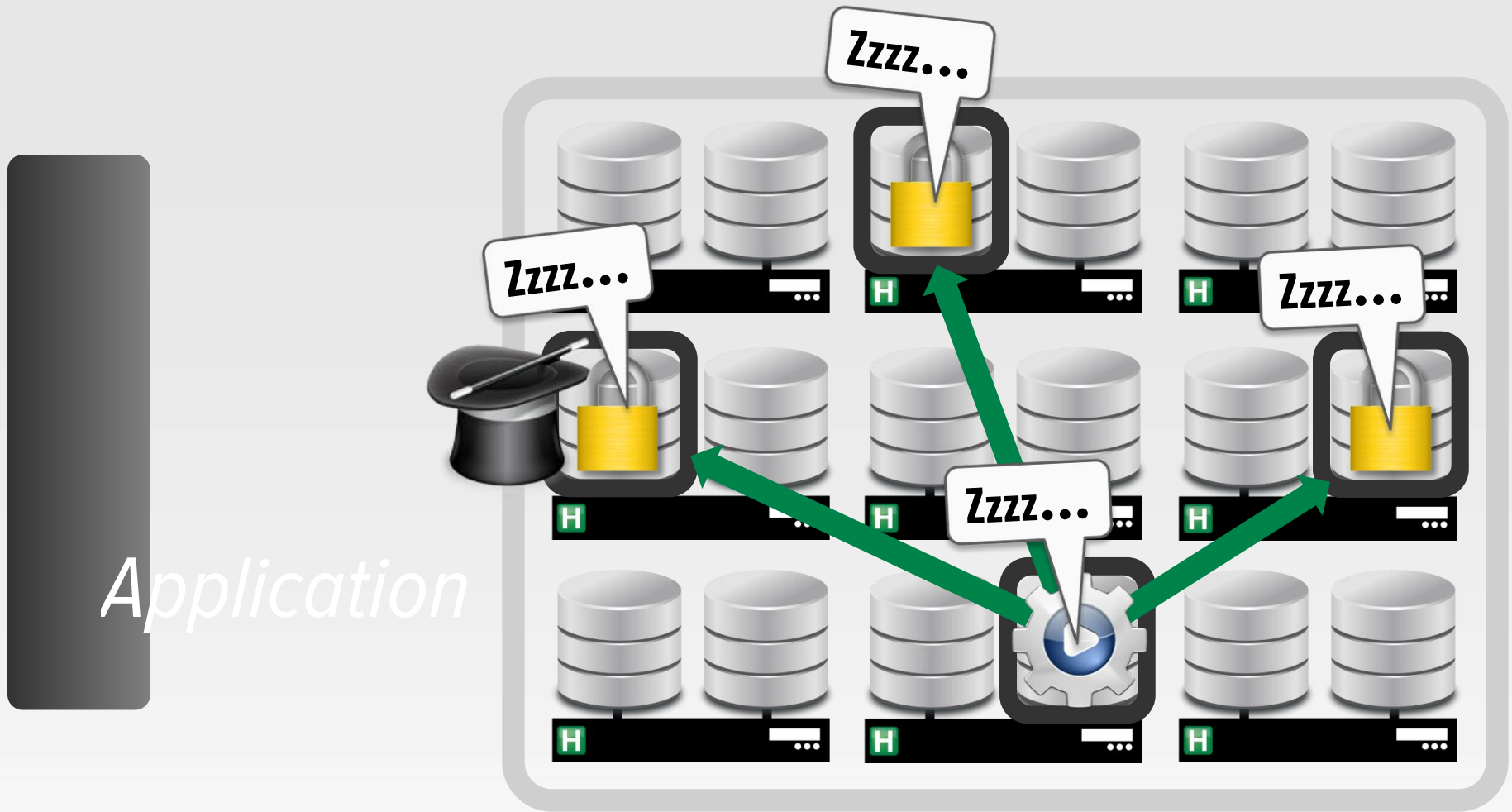


TPC-C BENCHMARK

8 Cores per Node



DISTRIBUTED TRANSACTION











**DO SOMETHING
USEFUL
WHENEVER YOU ARE IDLE**

Optimization

***SPECULATIVELY EXECUTE
TRANSACTIONS WHEN
THE SYSTEM IS STALLED.***



THE ART OF SPECULATIVE EXECUTION
In Preparation (April 2013).

SERIALIZABLE SCHEDULE

Distributed Transaction



Single-Partition Transaction



Single-Partition Transaction

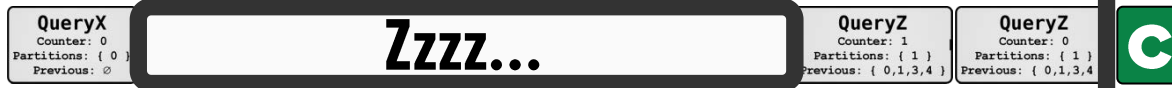


SERIALIZABLE SCHEDULE



Distributed Transaction

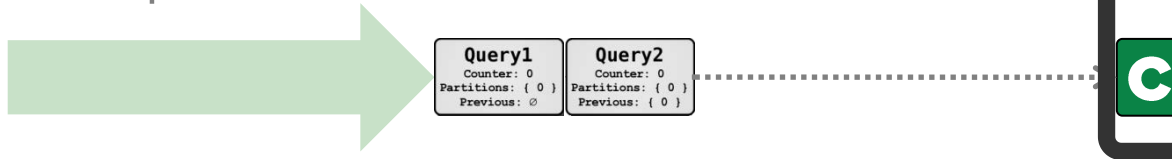
VERIFY



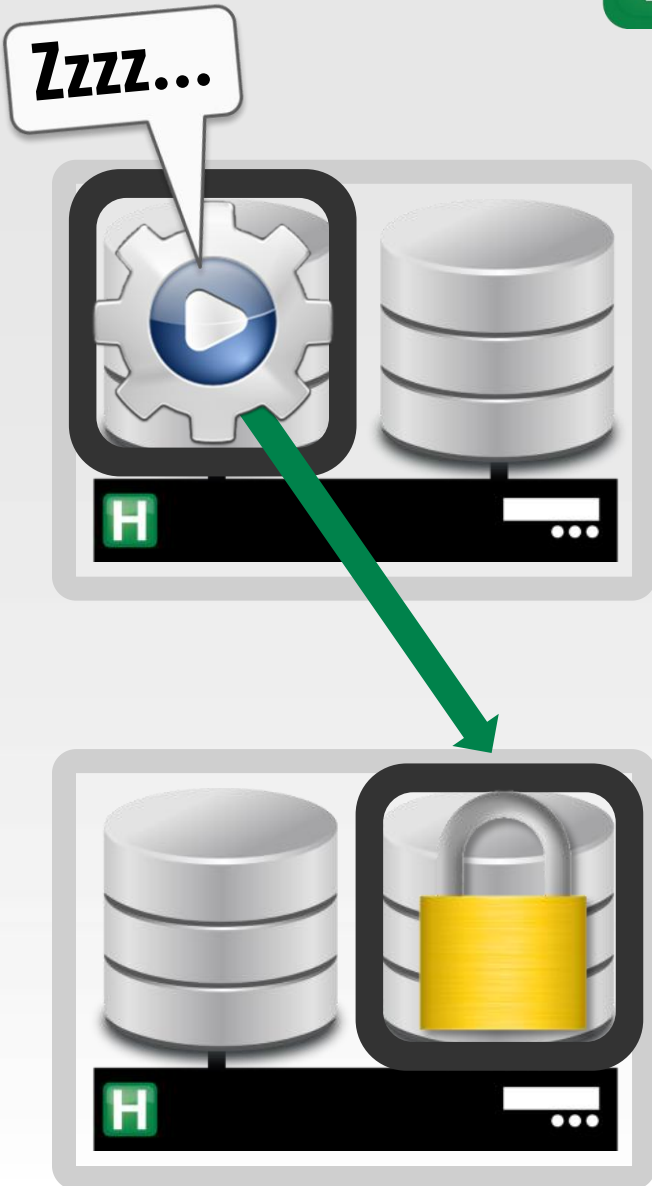
Speculative Transaction



Speculative Transaction



Hermes



Hermes

Zzzz...



Transaction Queue

Speculation Candidate:



Distributed Transaction.



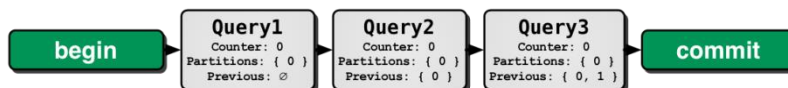
Hermes

Zzzz...



Transaction Queue

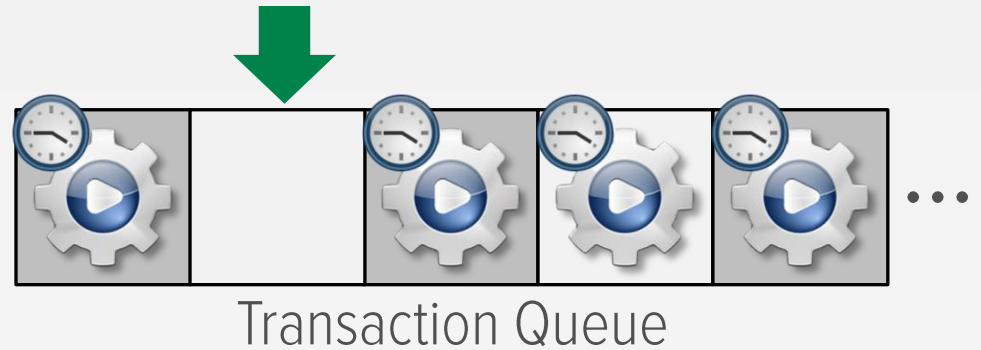
Speculation Candidate:



Distributed Transaction:



Hermes



STORED PROCEDURE

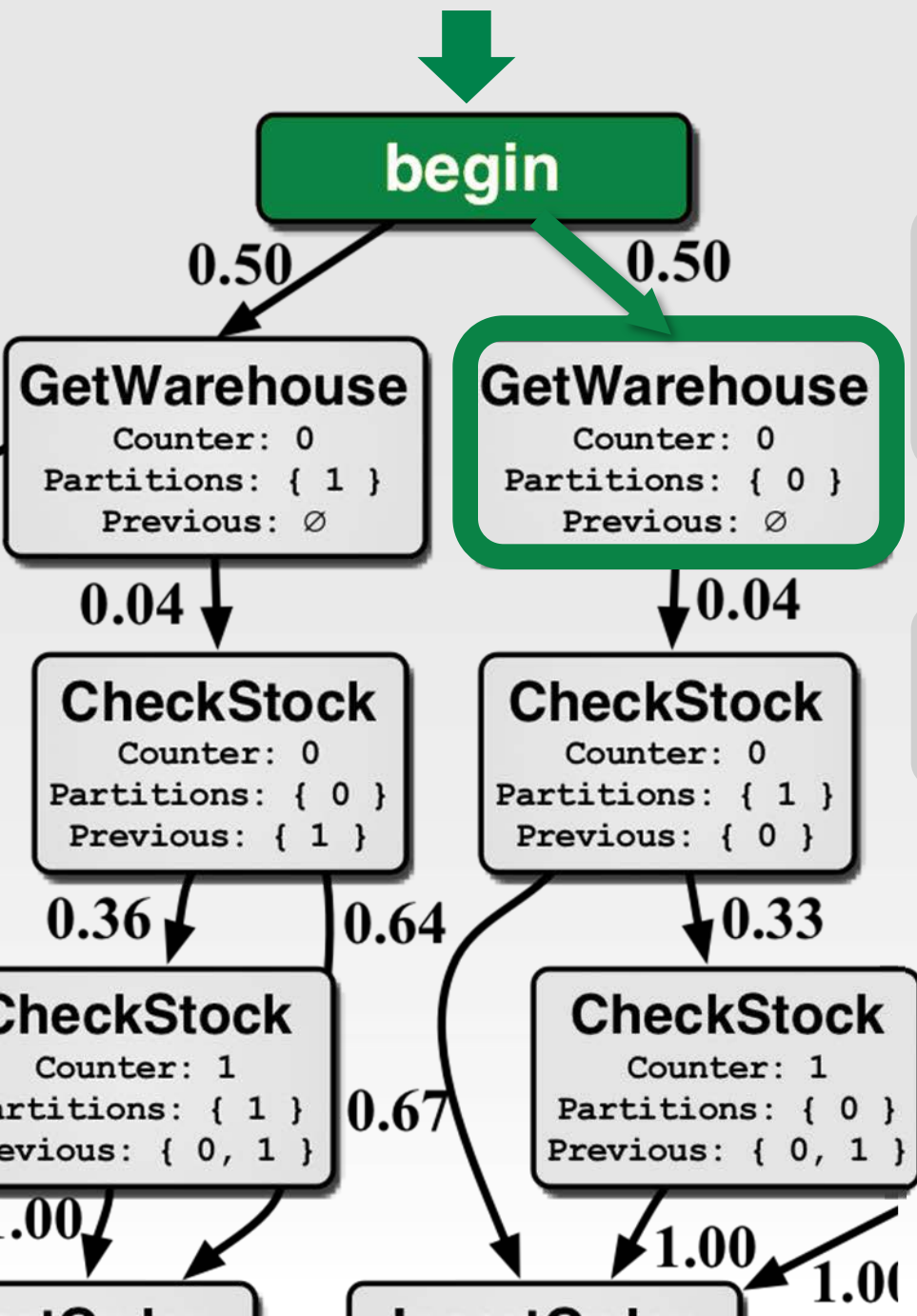
VoteCount:

```
SELECT  COUNT(*)  
FROM    votes  
WHERE   phone_num = ?;
```

InsertVote:

```
INSERT INTO    votes  
VALUES ( ?, ?, ?);
```

```
run ( phoneNum , contestantId , currentTime ) {  
    result = execute ( VoteCount , phoneNum );  
    if (result > MAX_VOTES) {  
        return ( ERROR );  
    }  
    execute ( InsertVote , phoneNum ,  
              contestantId ,  
              currentTime );  
    return ( SUCCESS );  
}
```

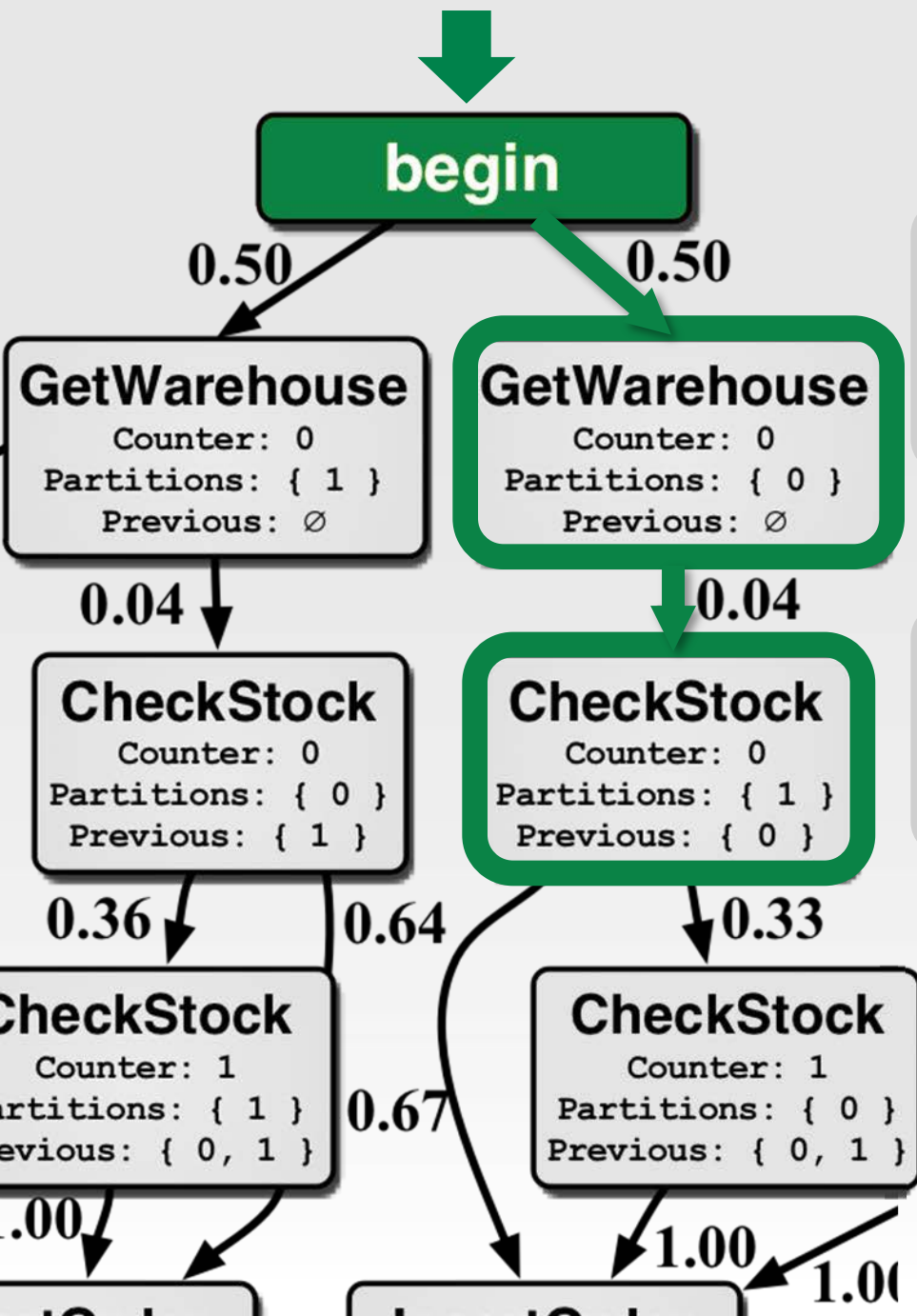


Input Parameters:

w_id = 0
i_w_ids = [1,0]
i_ids = [1001,1002]

GetWarehouse:

```
SELECT * FROM WAREHOUSE
WHERE W_ID = ?
```



Input Parameters:

```

w_id =0
i_w_ids = [1,0]
i_ids = [1001,1002]
  
```

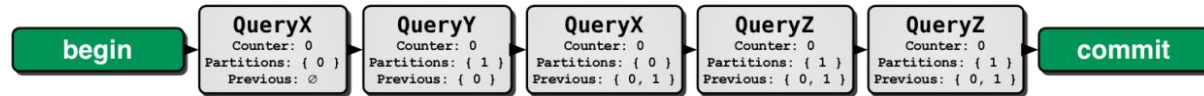
CheckStock:

```

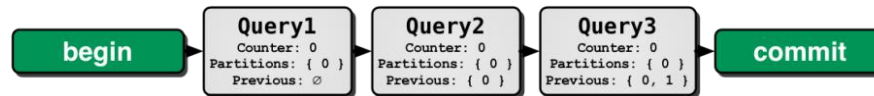
SELECT  S_QTY  FROM  STOCK
WHERE  S_W_ID =
      AND S_I_ID =
  
```

VERIFICATION

Distributed Transaction



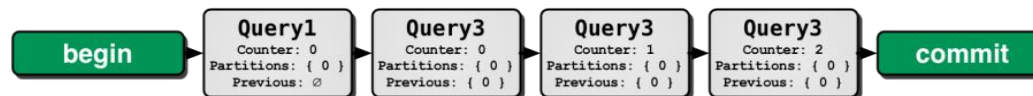
Speculative Transactions



Query1

Query2

Query3

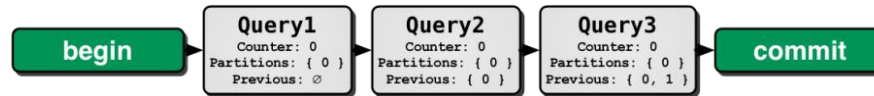


Query1

Query3

Query3

Query3



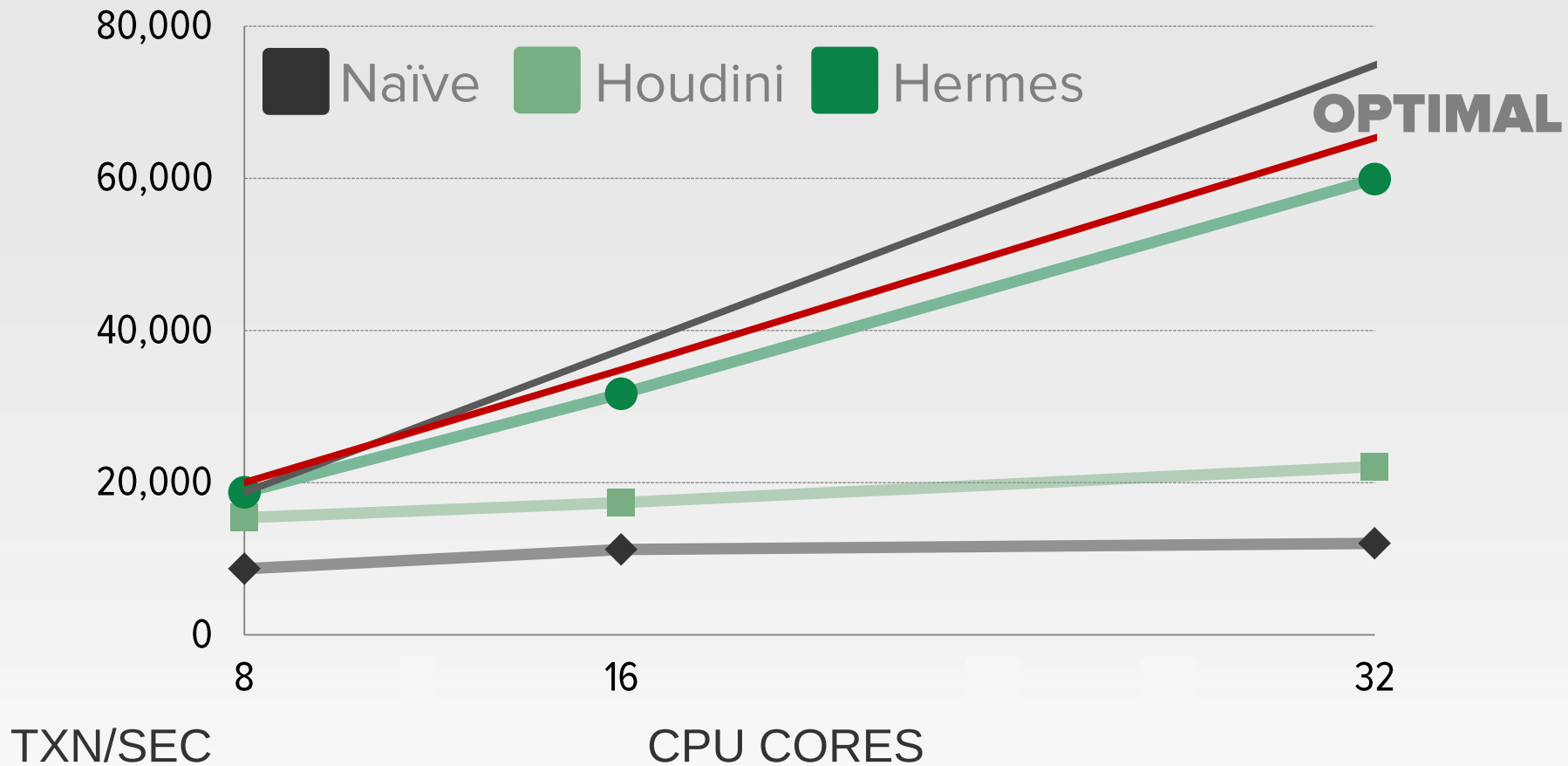
Query1

Query2

Query3

TPC-C BENCHMARK

8 Cores per Node







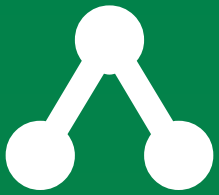
**THE MORE YOU
KNOW,
THE *FASTER* YOU CAN GO.**

REAL-WORLD IMPACT

- On-line Voting Applications.
- On-line Gaming & Gambling.
- Network Traffic Monitoring.
- High-Frequency Trading.



**OPTIMIZE SYSTEM FOR
TRANSACTIONS**



**PREDICT TRANSACTION
BEHAVIOR**



**SAFELY INTERLEAVE
TRANSACTIONS**

**FUTURE
WORK**

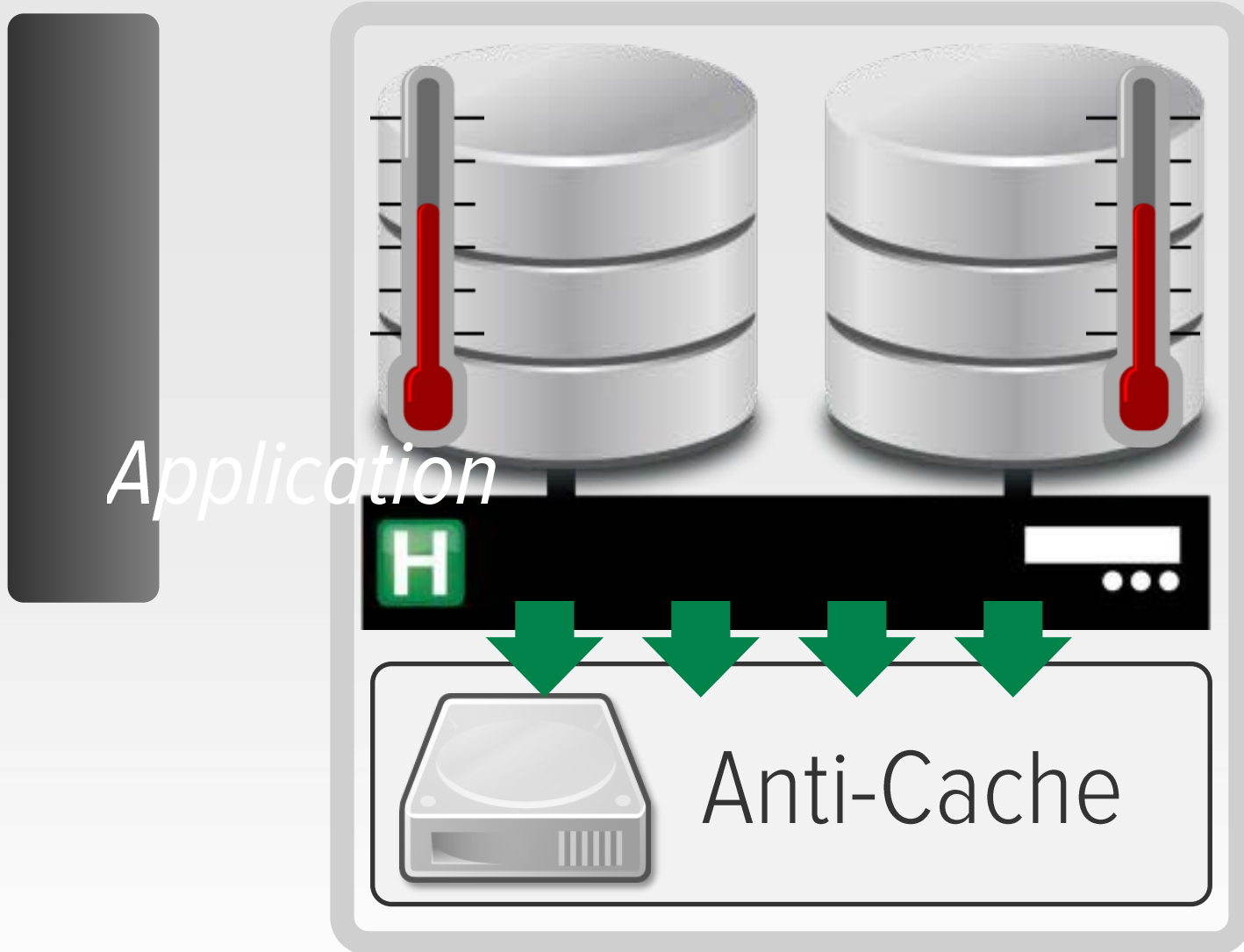
WORKLOAD EXPANSION

- Stream Processing.
- Non-Partitionable Workloads.
- Real-time Analytics.
 - ➡ Hybrid Storage Models.
 - ➡ Relaxed Consistency.

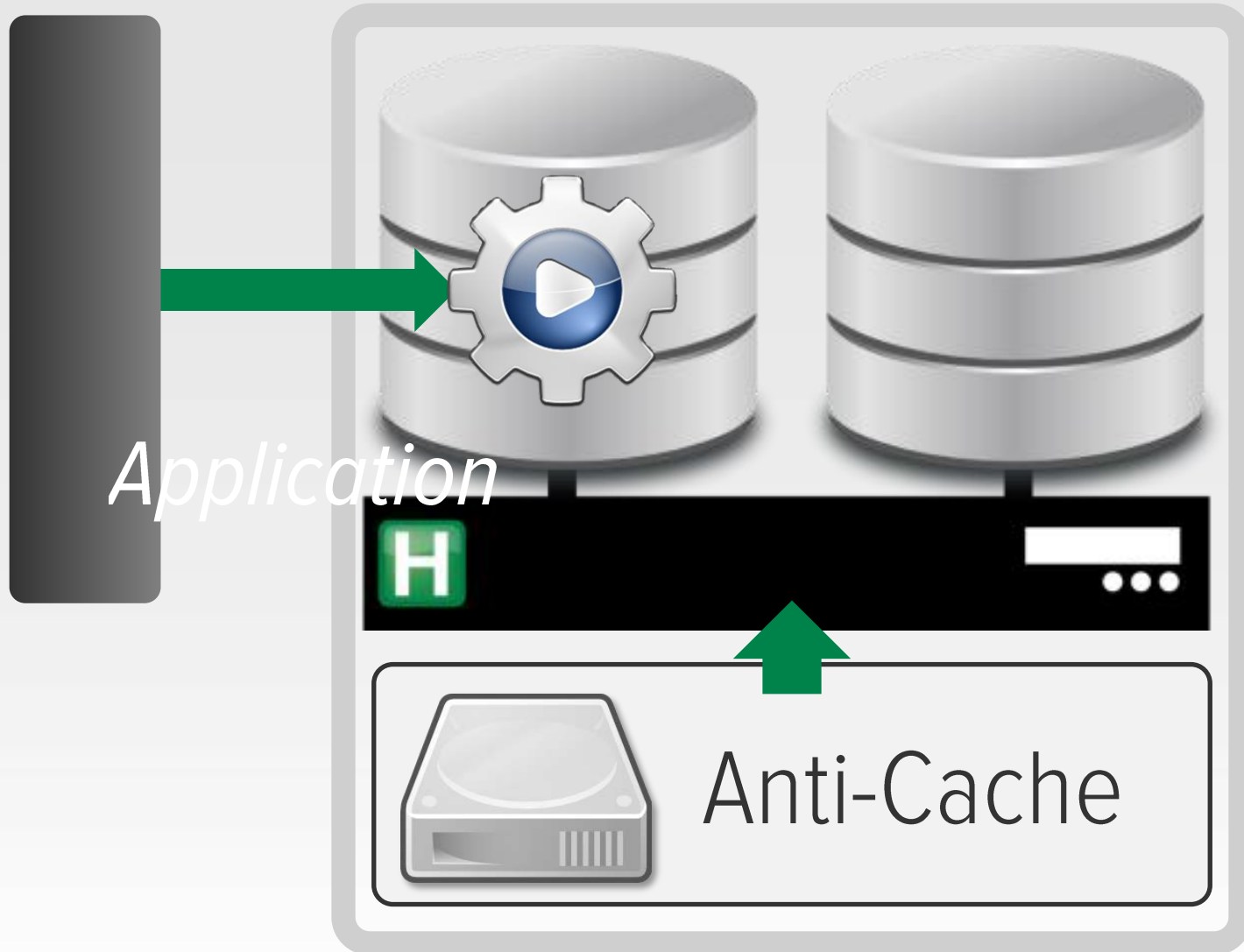
IMPROVING SCALABILITY

- Elastic Deployments.
- New Hardware:
 - ↳ Non-Volatile Memory.
 - ↳ Many-Core Architectures.
- Anti-Caching.

ANTI-CACHING



ANTI-CACHING



**HOW TO *SCALE UP*
WITHOUT *GIVING UP*
TRANSACTIONS.**



H-Store

hstore.cs.brown.edu
@andy_pavlo