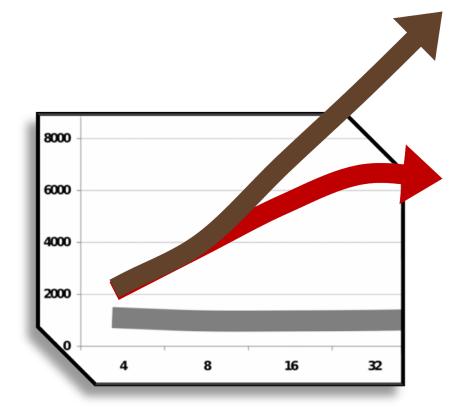
# Magical Parallel OLTP Databases Andy Pavlo







Databases? Evan Jones?

Lebron is going to Miami!

The McRib will be back!

Michael Jackson is in trouble!









# Ine Jansaction Processing



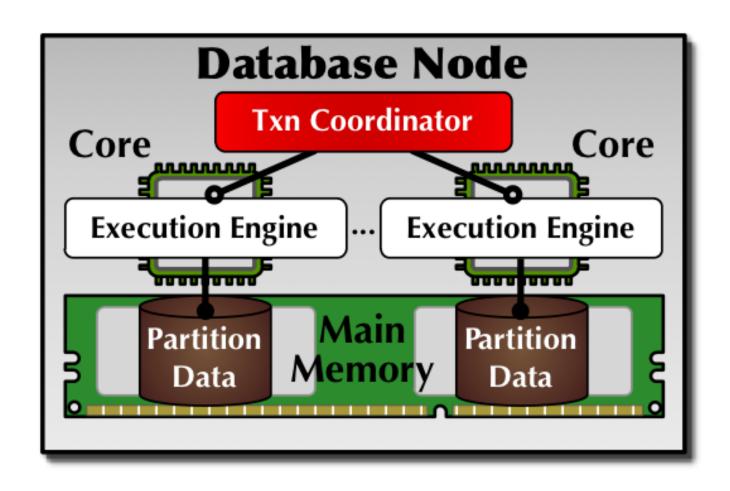




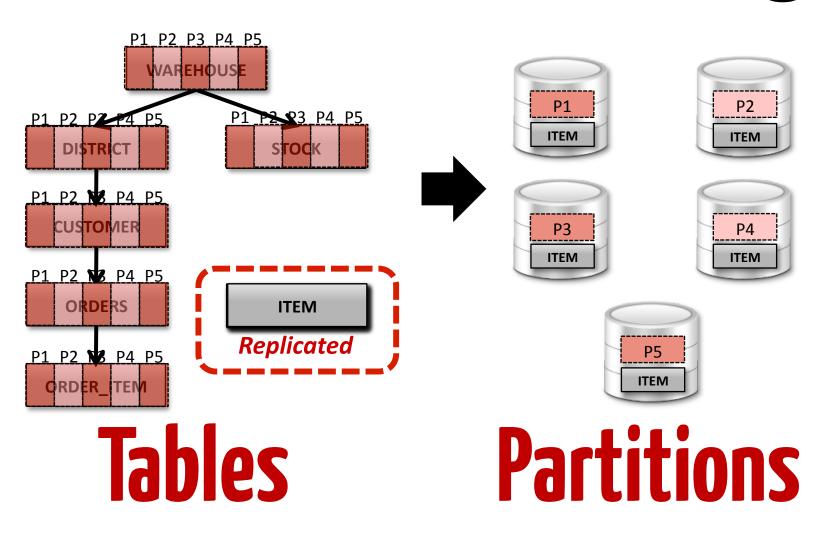
Fast

Repetitive Small

### H-Store

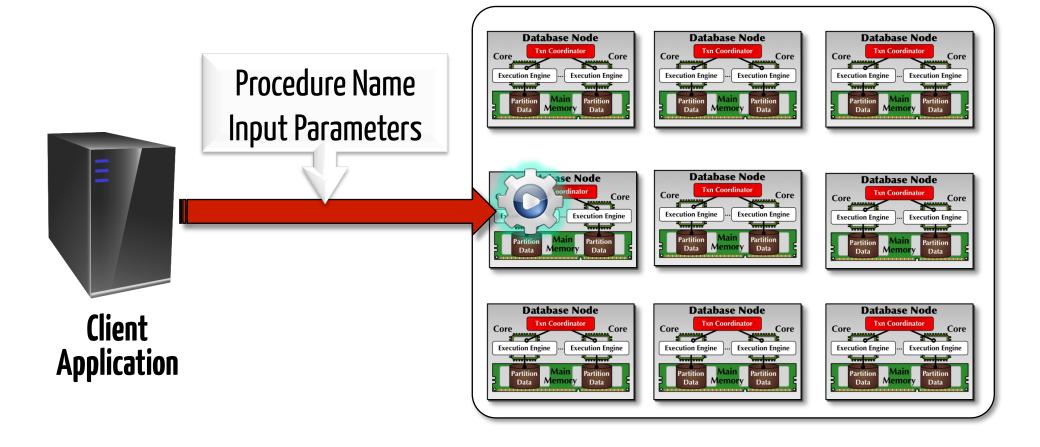


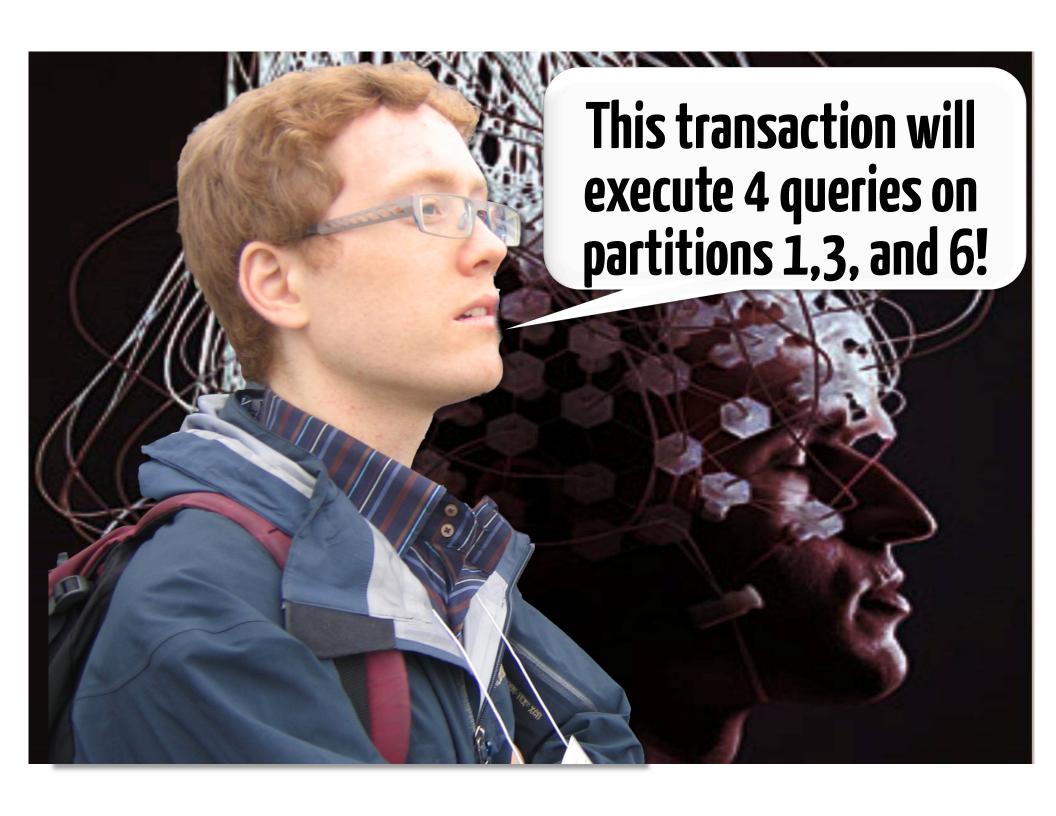
### H-Store Partitioning

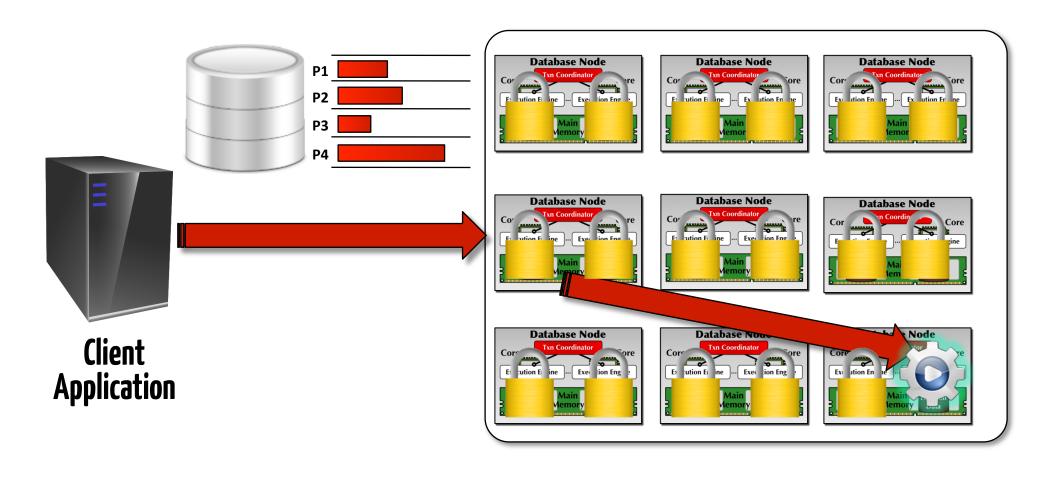


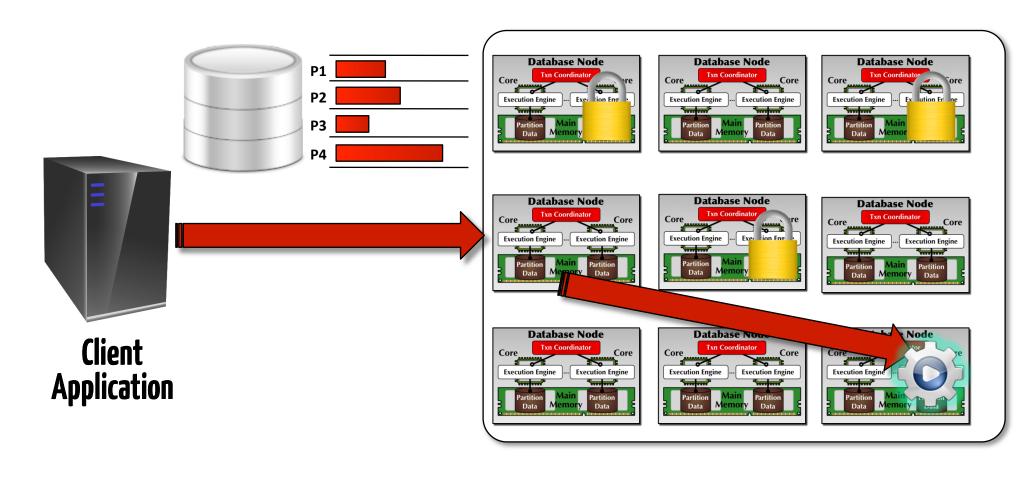
```
ewOrder extends StoredProcedure {
                     = "SELECT * FROM WAREHOUSE WHERE W ID = ?":
Qu GetWarehouse
Query CheckStock
                     = "SELECT S QTY FROM STOCK
                        WHERE S \overline{W} ID = ? AND S I ID = ?";
                     = "INSERT INTO ORDERS VALUES (?,?)";
Query InsertOrder
Query InsertOrdLine = "INSERT INTO ORDER LINE VALUES (?,?,?,?)"
                     = "UPDATE STOCK SET S QTY = S QTY - ?
Query UpdateStock
                        WHERE S W ID = ? AND S I ID = ?";
    run(int w id, int i ids[], int i w ids[], int i qtys[]) {
   queueSQL(GetWarehouse, w id);
   for (int i = 0; i < i ids.length; i++)
    queueSQL(CheckStock, i w ids[i], i ids[i]);
   Result r[] = executeBatch();
   int o id = r[0].get("W NEXT 0 ID") + 1;
   queueSQL(InsertOrder, w id, o id);
   for (int i = 0; i < r.length; i++) {</pre>
     if (r[i+1].get("S QTY") < i qtys[i]) abort();</pre>
    queueSQL(InsertOrderLine, w id, o id, i ids[i], i qtys[i]);
    queueSQL(UpdateStock, i qtys[i], i w ids[i], i ids[i]);
   return (executeBatch() != null);
}}
```

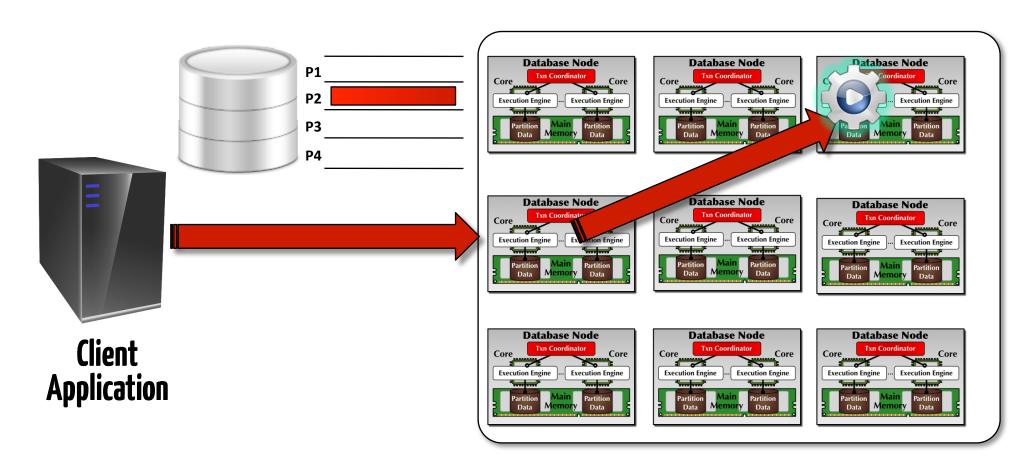
### H-Store Cluster



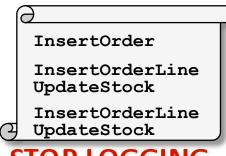




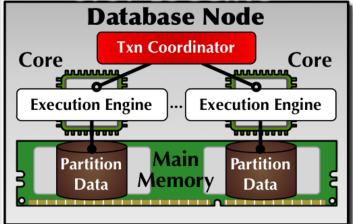




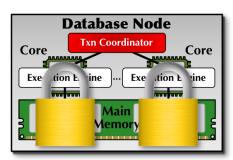
```
class NewOrder extends StoredProcedure {
 Query GetWarehouse = "SELECT * FROM WAREHOUSE WHERE W ID = ?";
 Query CheckStock
                      = "SELECT S QTY FROM STOCK
                         WHERE S \overline{W} ID = ? AND S I ID = ?";
 Query InsertOrder
                     = "INSERT INTO ORDERS VALUES (?,?)";
 Query InsertOrdLine = "INSERT INTO ORDER LINE VALUES (?,?,?,?)";
                     = "UPDATE STOCK SET S OTY = S OTY - ?
 Query UpdateStock
                         WHERE S W ID = ? AND S I ID = ?";
 int run(int w id, int i ids[], int i w ids[], int i gtys[] {
   queueSQL(GetWarehouse, w id);
   for (int i = 0; i < i ids.length; i++)</pre>
     queueSQL(CheckStock, i w ids[i], i ids[i]);
   Result r[] = executeBatch();
   int o id = r[0].get("W NEXT 0 ID") + 1;
   queueSQL(InsertOrder, w id, o id);
   for (int i = 0; i < r.length; i++) {</pre>
     if (r[i+1].get("S QTY") < i gtys[i]) abort();</pre>
     queueSQL(InsertOrderLine, w id, o id, i ids[i], i qtys[i]);
     queueSQL(UpdateStock, i qtys[i], i w ids[i], i ids[i]);
   return (executeBatch() != null);
}}
```

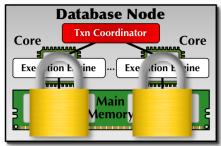


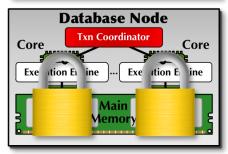
### **STOP LOGGING**



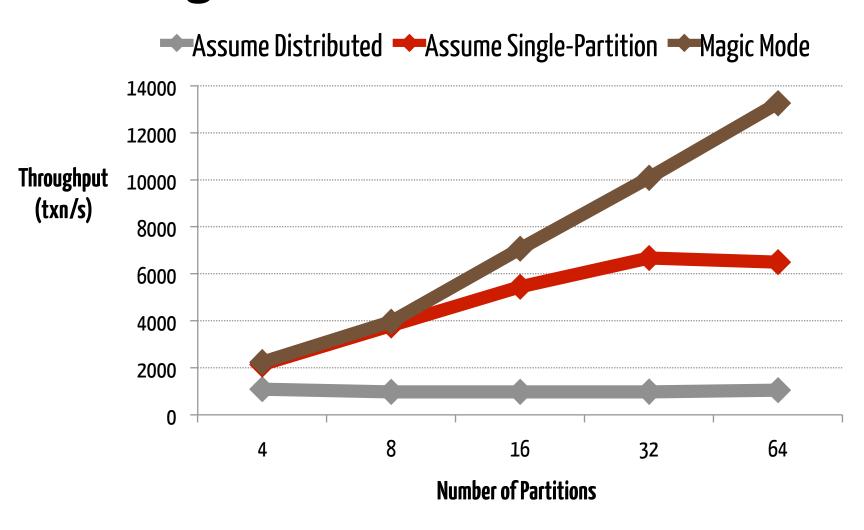
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 Query InsertOrdLine = "INSERT INTO ORDER LINE VALUES (?,?,?,?)";
                      = "UPDATE STOCK SET S OTY = S OTY - ?
 Query UpdateStock
                         WHERE S W ID = ? AND S I \overline{ID} = ?";
 int run(int w id, int i ids[], int i w ids[], int i gtys[] {
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   queueSQL(InsertOrder, w id, o id);
   for (int i = 0; i < r.length; i++) {</pre>
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     queueSQL(InsertOrderLine, w id, o id, i ids[i], i qtys[i]);
     queueSQL(UpdateStock, i gtys[i], i w ids[i], i ids[i]);
   return (executeBatch() != null);
}}
```







### Why this Matters



### Pro Tio: Canadians do not like unnecessary surgeries.

### On Predictive Modeling for Optimizing Transaction Execution in Parallel **OLTP Systems** in PVLDB, vol 5. issue 2,

**October 2011** 

### On Predictive Modeling for Optimizing Transaction **Execution in Parallel OLTP Systems**

Andrew Paylo pavlo@cs.brown.edu

Evan P.C. Jones MIT CSAIL evanj@mit.edu

Stanley Zdonik Brown University sbz@cs.brown.edu

### ABSTRACT

A new emerging class of parallel database management systems A new emerging crass or paratic database management systems (DBMS) is designed to take advantage of the partitionable workloads of on-line transaction processing (OLTP) applications [23, 20]. Transactions in these systems are optimized to execute to completion on a single node in a shared-nothing cluster without needing to coordinate with other nodes or use expensive concurrency control measures [18]. But some OLTP applications cannot be partitioned such that all of their transactions execute within a single partition in this manner. These distributed transactions access data not stored within their local partitions and subsequently require not stored within their local partitions and subsequently require more heavy-weight concurrency control proteos. Further difficul-ties arise when the transaction's execution properties, such as the number of partitions it may need to access or whether it will aborn, are not known beforehand. The DBMS could mitigate these performance issues if it is provided with additional information about transactions. Thus, in this paper we present a Markov model-based approach for automatically selecting which optimizations a DBMS could use, namely (1) more efficient concurrency control schemes. could use, namely (1) more efficient concurrency control schemes, (2) intelligent scheduling, (3) reduced undo logging, and (4) spec-ulative execution. To evaluate our techniques, we implemented our models and integrated them into a parallel, main-memory OLTP DBMS to show that we can improve the performance of applications with diverse workloads.

### 1. INTRODUCTION

Shared-nothing parallel databases are touted for their ability to execute OLTP workloads with high throughput. In such systems, data is spread across shared-nothing servers into disjoint segments called partitions. OLTP workloads have three salent characteristics that make them amenable to this environment: (1) transactions are short-lived (i.e., no user stalls), (2) transactions touch a small subset of data using index look-ups (i.e., no full table scans or large distributed joins), and (3) transactions are repetitive (i.e., executing

distributed joins), and (5) transactions are reperture (i.e., executing the same queries with different inputs) [23].

Even with careful partitioning [7], achieving good performance with this architecture requires significant tuning because of distributed transactions that access multiple partitions. Such transactions that access multiple partitions.

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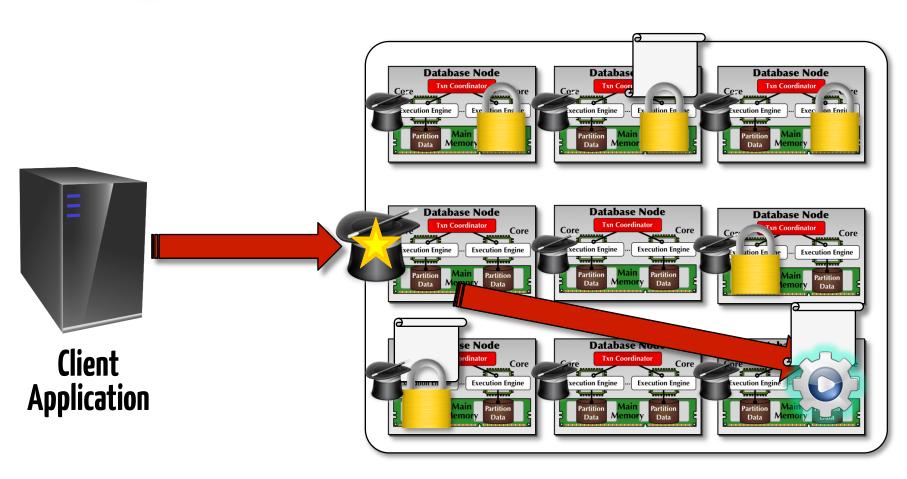
\*\*Proceedings of the VLDB Endownerux Vol. 5. No. 2, 1000.

actions require the DBMS to either (1) block other transactions actions require the DBMS to either (1) mock other transactions from using each partition until that transaction finishes or (2) use fine-grained locking with deadlock detection to execute transac-tions concurrently [18]. In either strategy, the DBMS may also need to maintain an undo buffer in case the transaction aborts. Avoiding such onerous concurrency control is important, since it has been shown to be approximately 30% of the CPU overhead for OLTP workloads in traditional databases [14]. To do so, however, requires the DBMS to have additional information about transactions be the DBMs to have additional information about transactions be-fore they start. For example, if the DBMs knows that a transaction only needs to access data at one partition, then that transaction can be redirected to the machine with that data and executed without heavy-weight concurrency control schemes [23]. It is not practical, however, to require users to explicitly inform

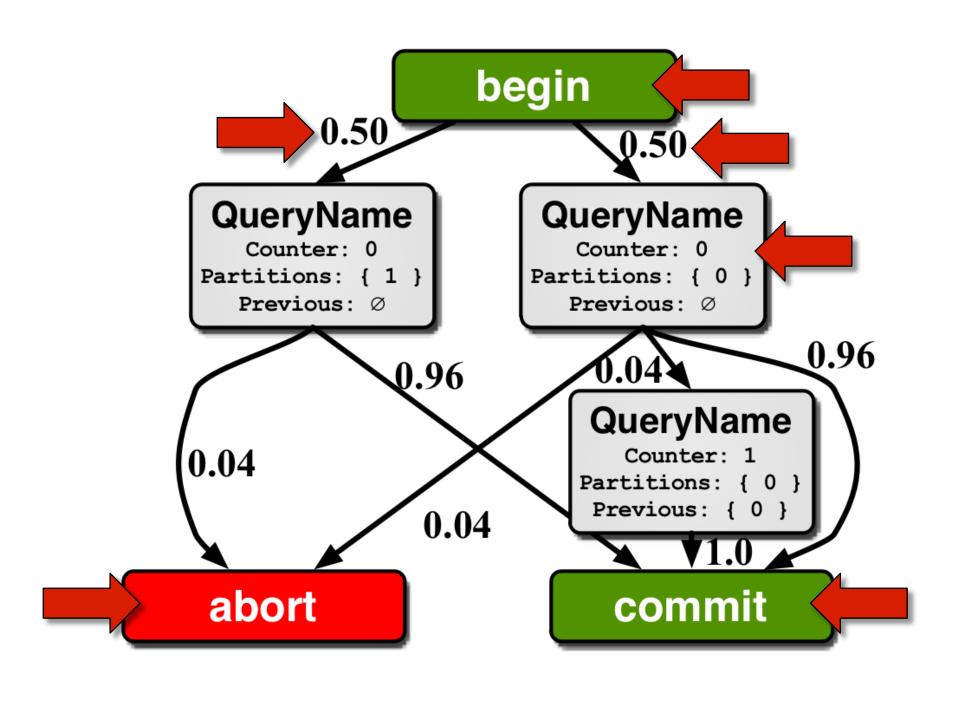
It is not practical, however, to require users to explicitly inform the DBMS how individual transactions are going to behave. This is especially true for complex applications where a change in the international control of the complex applications where a change in the transactions "exceeding properties. Here, in this paper we present a novel method to automatically select which optimizations the DBM SC can apply to transactions at rutumic using Markov models. A Markov model is a probabilistic model that, given the current state of a transaction (e.g., which query it pits executed), cuptures the probability distribution of what actions that transaction will perform in the future. Based on this prediction, the DBMS can ther form in the future. Based on this prediction, the DBSMs can then enable the proper optimizations. Our approach has minimal overhead, and thus it can be used on-line to observe requests to make immediate predictions on transaction behavior without additional information from the user. We assume that the benefit outweights the cost when the prediction is wrong. This paper is focused on stored procedure-based transactions, which have four properties that can be exploited if they are known in advance: (1) how much data is accessed on each node. (2) what partitions will the transaction read/write, (3) whether the transaction could abort, and (4) when

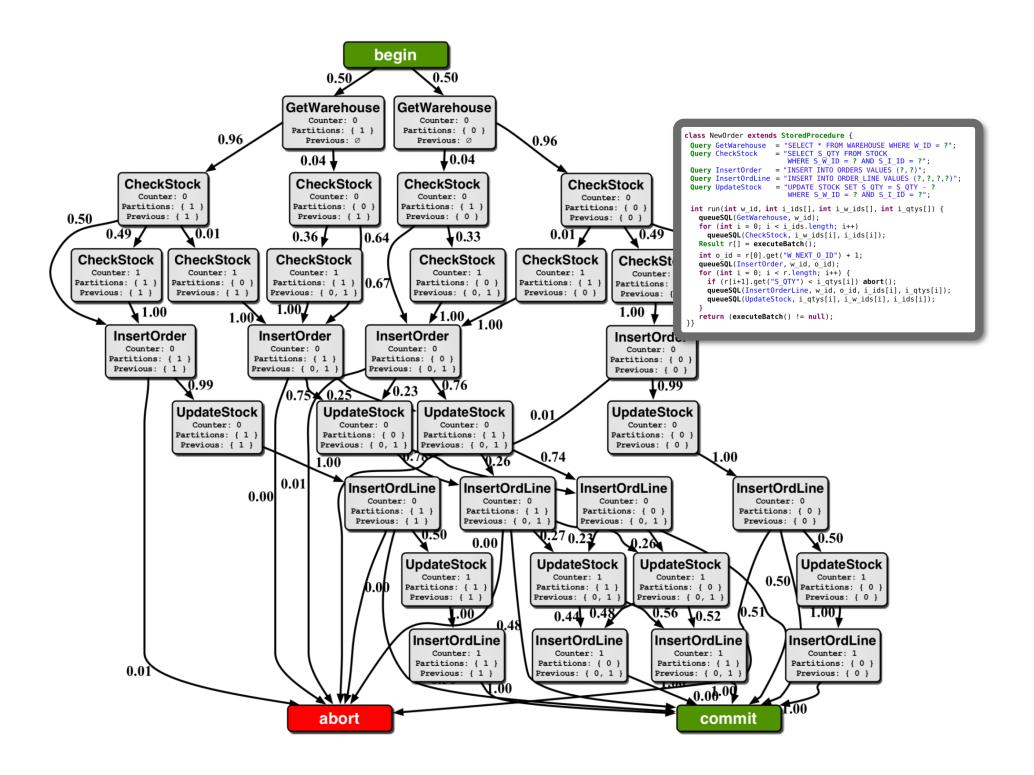
readwrite, (3) whether the transaction could abort, and (4) when the transaction will be finished with a partition. We begin with an overview of the optimizations used to improve the throughput of OLTP workloads. We then describe our primary contribution: representing transactions as Markov models in a way that allows a DBMS to decide which of these optimizations to employ based on the most likely behavior of a transaction. Next, we present Houdini, an on-line framework that uses these models to generate predictions about transactions before they start. We have integrated this framework into the H-Store system [2] and measure its ability to optimize three OLTP benchmarks. The results from these experiments demonstrate that our models select the proper optimizations for 93% of transactions and improve the throughput of the system by 41% on average with an overhead of 5% of the total transaction execution time. Although our work is described in the context of H-Store, it is applicable to similar OLTP systems.





### Main deas Use models to predict before execution.





### ten #1 Estimate the path that a transaction will take

# Determine which optimizations to enable.

### **Current State:** begin 0.50 0.50GetWhouse GetW house Count Counte : 0 Partiti s: { 1 } Partitions: { 0 } Previous: Ø Previous: Ø 0.04,0.04 CheckStock CheckStock Counter: 0 Counter: 0 Partitions: { 0 } Partitions: { 1 } Previous: { 1 } Previous: { 0 } 0.36 0.33 0.64 CheckStock CheckStock Counter: 1 Counter: 1 0.67 rtitions: { 1 } Partitions: { 0 } evious: { 0, 1 } Previous: { 0, 1 .00. 1.00

### Input Parameters:

```
w_id=0
i_w_id=[0,1] i_ids=
[1001,1002]
```

### GetWarehouse:

```
SELECT * FROM VAREHOUSE WHERE W ID = ?
```

### begin

### +1

### GetWarehouse

Counter: 0
Partitions: { 0 }
Previous: Ø



### CheckStock

Counter: 0
Partitions: { 0 }
Previous: { 0 }



### **InsertOrder**

Counter: 0
Partitions: { 0 }
Previous: { 0 }



### **UpdateStock**

Counter: 0
Partitions: { 0 }
Previous: { 0 }



### **InsertOrdLine**

Counter: 0
Partitions: { 0 }
Previous: { 0 }



### commit

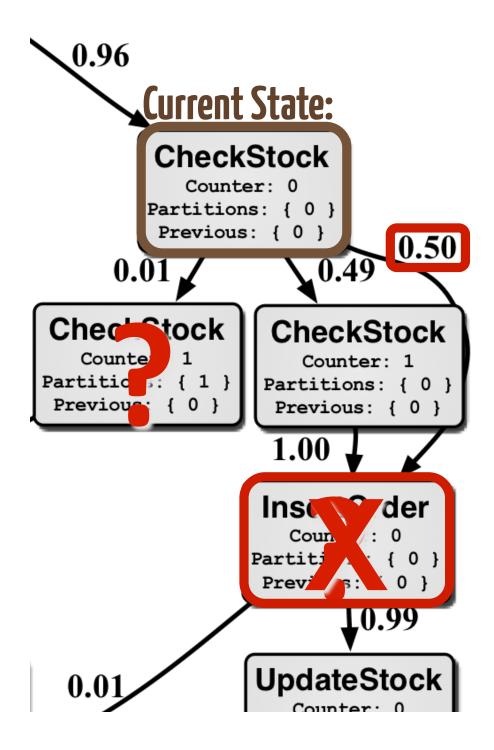
### **Input Parameters:**

### **Transaction Estimate:**

Confidence Coefficient:	0.56
Best Partition:	0
Use Undo Logging:	Yes
Partitions Read:	{0}
Partitions Written:	{0}
Partitions Done:	{1, 2, 3}

### Limitations:

- 1) Long/wide models.
- 2) Keeping models in synch.
- 3) Incorrect predictions.



### <u> Input Parameters:</u>

```
w_id=0
i_w_id=[0.1] i_ids=
[1001,1002]
```

### CheckStock:

```
SELECT SQTY FROM STOCK
WHERE SW_ID = ?;
AND S I ID = ?;
```

### InsertOrder:

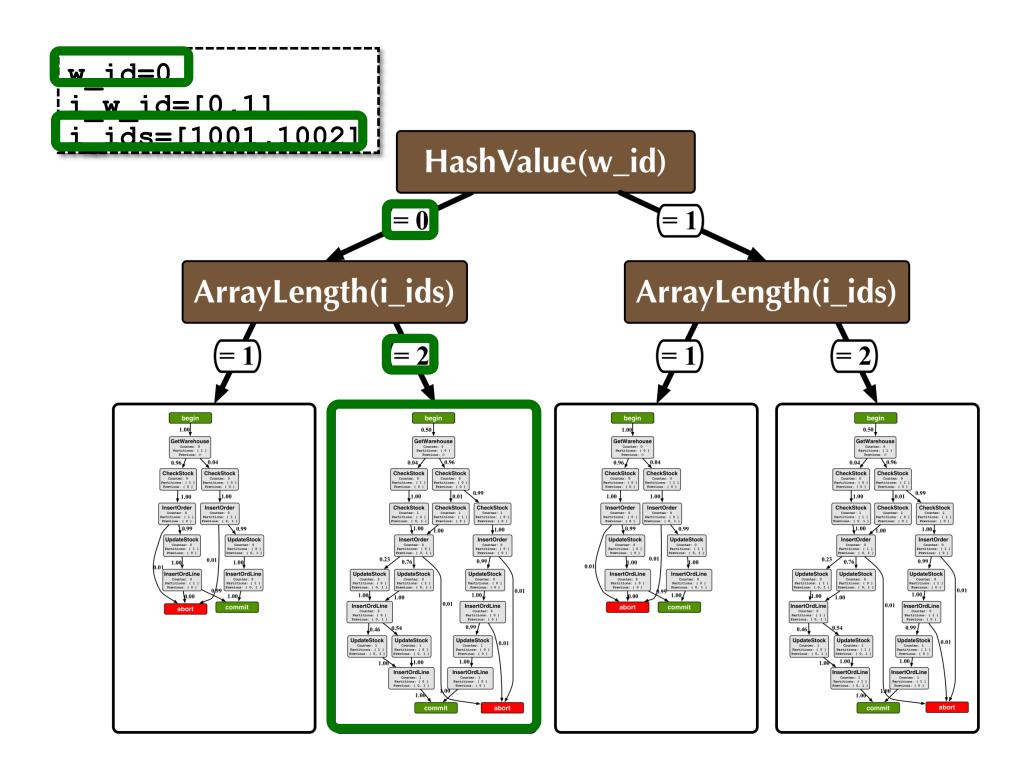
```
INSERT INTO ORDERS

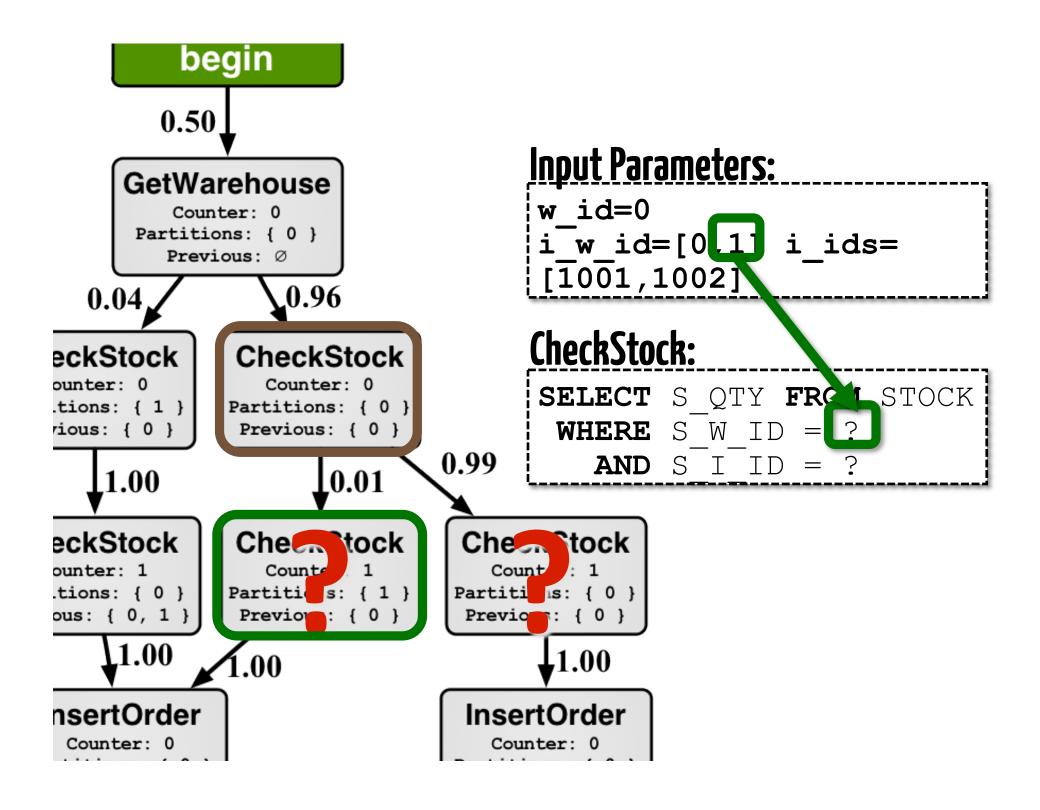
(o_id, o_w_d)

VALUES (?, ?);
```



### Refinements Partition models based on input properties.





### Houdini:

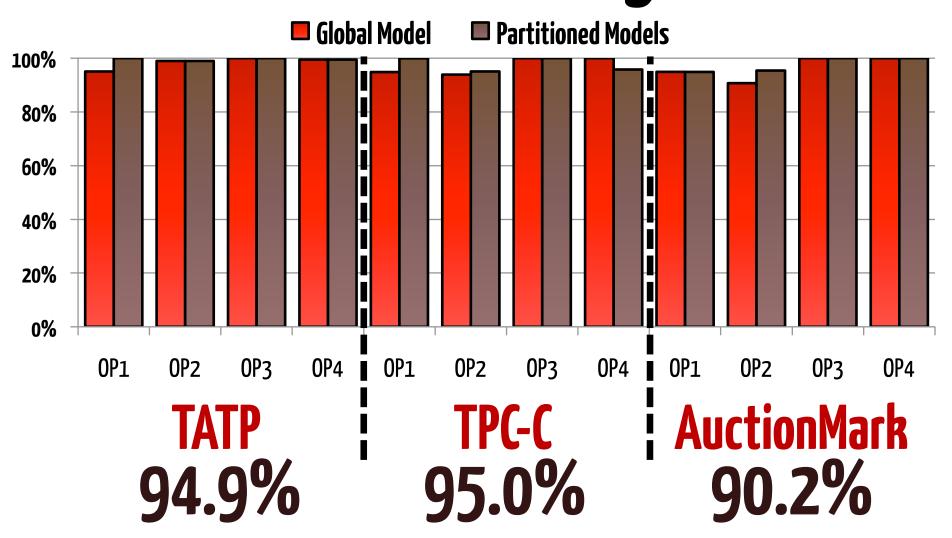
- 1) Execute txn at the best partition.
- 2) Only lock the partitions needed.
- 3) Disable undo logging if not needed.
- 4) Speculatively commit transactions.

### Houdini:

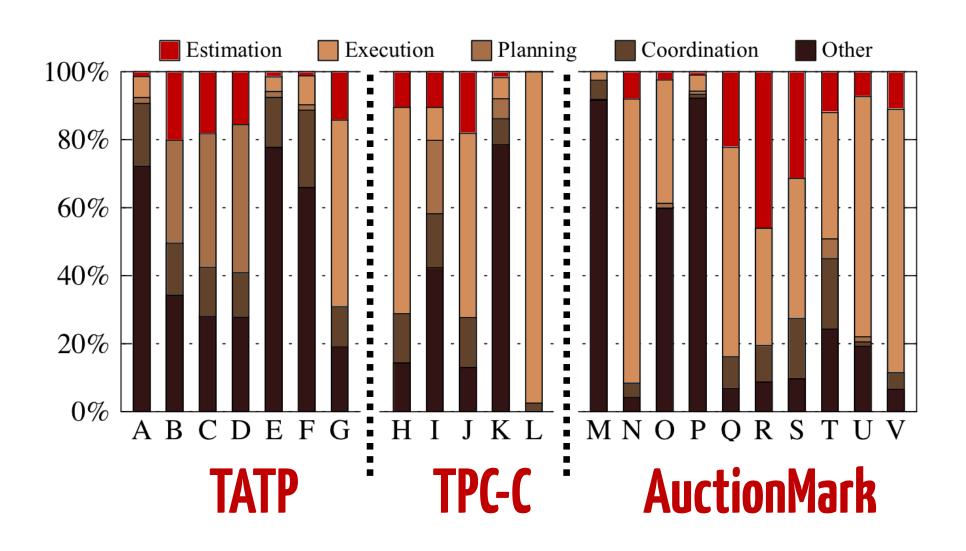
- 5) Estimate initial path.
- 6) Update as transaction executes.
- 7) Recompute if workload changes.
- 8) Partition for better accuracy.

## Experimenta Evaluation

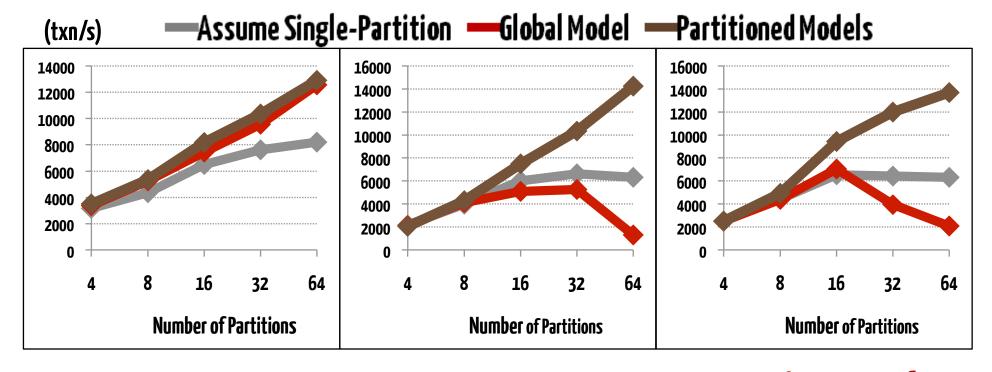
### Model Accuracy



### Estimation Overhead



### Throughput



**TATP** +57%

**TPC-C** +126%

AuctionMark +117%

### Conclusion: Small overhead cost improves throughput.



# h-store

hstore.cs.brown.edu

Twitter:

@andy\_pavlo

### Future work

```
class NewOrder extends StoredProcedure {
 Query GetWarehouse = "SELECT * FROM WAREHOUSE WHERE W ID = ?";
 Query CheckStock
                      = "SELECT S QTY FROM STOCK
                         WHERE S W ID = ? AND S I ID = ?";
                      = "INSERT INTO ORDERS VALUES (?,?)";
 Query InsertOrder
 Query InsertOrdLine = "INSERT INTO ORDER LINE VALUES (?,?,?,?)";
                      = "UPDATE STOCK SET S OTY = S OTY - ?
 Query UpdateStock
                         WHERE S W ID = ? \overline{AND} S I \overline{ID} = ?";
 int run(int w id, int i ids[], int i w ids[], int i q*[ys[]) {
   queueSQL(GetWarehouse, w id);
   for (int i = 0; i < i ids.length; i++)
     queueSQL(CheckStock, i w ids[i], i ids[i]);
   Result r[] = executeBatch();
   int o id = r[0].qet("W NEXT 0 ID") + 1;
   queueSQL(InsertOrder, w id, o id);
   for (int i = 0; i < r.length; i++) {
     if (r[i+1].get("S QTY") < i gtys[i]) abort();</pre>
     queueSQL(InsertOrderLine, w id, o id, i ids[i], i qtys[i]);
     queueSQL(UpdateStock, i qtys[i], i w ids[i], i ids[i]);
   return (executeBatch() != null);
```

